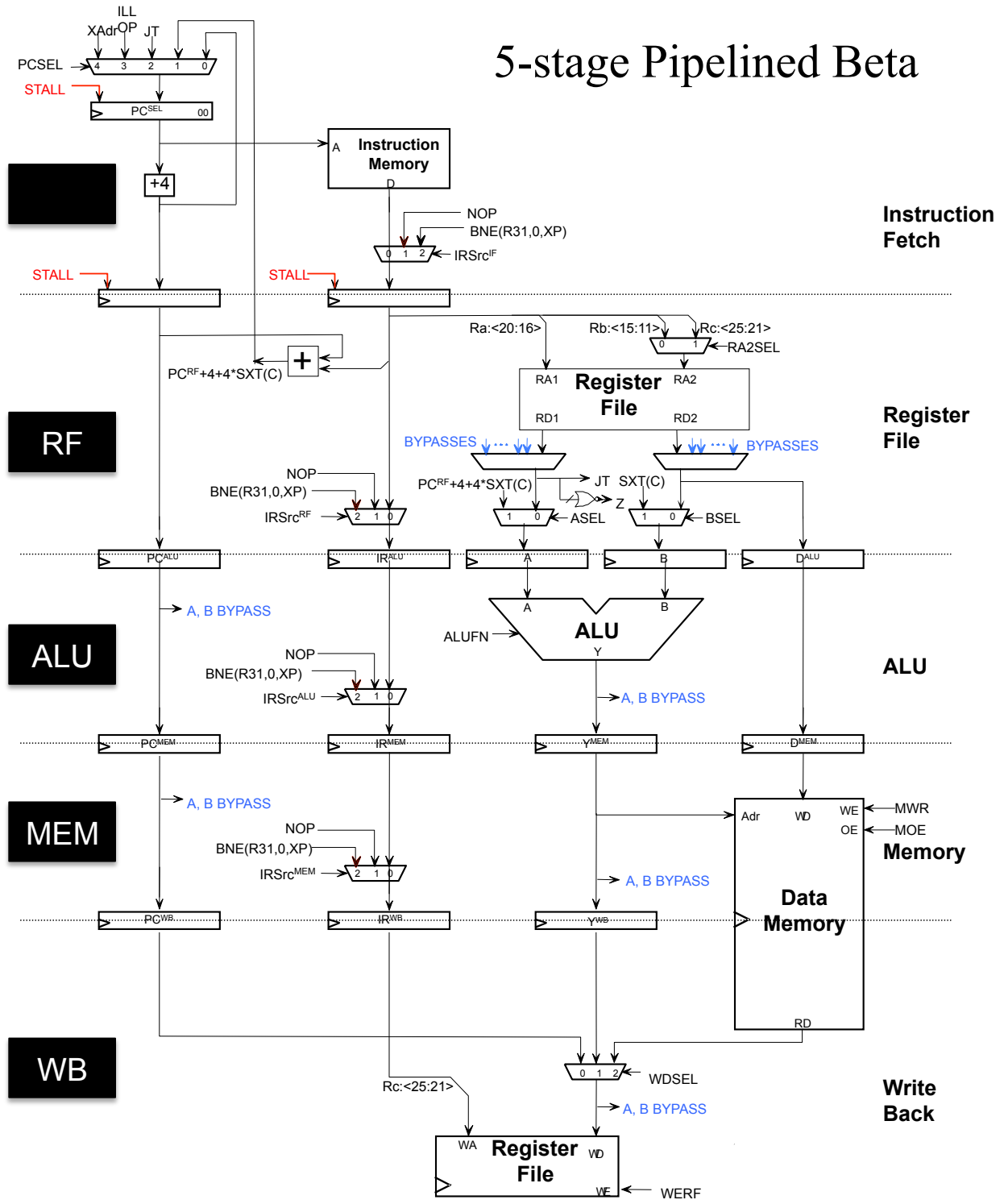


Computation Structures

Pipelining the Beta Worksheet

Options for dealing with *data* and *control* hazards: **stall**, **bypass**, **speculate**

5-stage Pipelined Beta



Problem 1.

The program shown on the right is executed on a 5-stage pipelined Beta with full bypassing and annulment of instructions following taken branches.

The program has been running for a while and execution is halted at the end of cycle 108.

The pipeline diagram shown below shows the history of execution at the time the program was halted.

```

. = 0
outer_loop:
    CMOVE(16,R0) // initialize loop index J
    CMOVE(0,R1)

loop:      // add up elements in array
    SUBC(R0,1,R0) // decrement index
    MULC(R0,4,R2) // convert to byte offset
    LD(R2,0x310,R3) // load value from A[J]
    ADD(R3,R1,R1) // add to sum
    BNE(R0,loop) // loop until all words are summed

BR(outer_loop) // perform test again!
    
```

<i>cycle</i>	100	101	102	103	104	105	106	107	108
IF	MULC	LD	ADD	BNE	BNE	BNE	BR	SUBC	MULC
RF	SUBC	MULC	LD	ADD	ADD	ADD	BNE	NOP	SUBC
ALU	NOP	SUBC	MULC	LD	NOP	NOP	ADD	BNE	NOP
MEM	BNE	NOP	SUBC	MULC	LD	NOP	NOP	ADD	BNE
WB	ADDC	BNE	NOP	SUBC	MULC	LD	NOP	NOP	ADD

Please indicate on which cycle(s), 100 through 108, each of the following actions occurred. If the action did not occur in any cycle, write “NONE”. You may wish to refer to the signal names in the 5-stage Pipelined Beta Diagram included in the reference material.

Register value used from Register File: _____

Register value bypassed from ALU stage to RF stage: _____

Register value bypassed from MEM stage to RF stage: _____

Register value bypassed from WB stage to RF stage: _____

IRSrc^{IF} was 1: _____

IRSrc^{IF} was 2: _____

STALL was 1: _____

PCSEL was 1: _____

WDSEL was 2: _____

Problem 2.

The following program fragments are being executed on the 5-stage pipelined Beta described in lecture with full bypassing, stall logic to deal with LD data hazards, and speculation for JMPs and taken branches (i.e., IF-stage instruction is replaced with a NOP if necessary). The execution pipeline diagram is shown for cycle 1000 of execution. Please fill in the diagram for cycle 1001; use “?” if you cannot tell what opcode to write into a stage. Then for **both** cycles use arrows to indicate any bypassing from the ALU/MEM/WB stages back to the RF stage (see example for cycle 1000 in part A).

(A) (2 points) Assume BNE is taken.

```

...
  ADDC(R1, 5, R1)
L: SUBC(R1, 1, R1)
  SHRC(R0, 1, R0)
  BNE(R1, L)
  ST(R1, data)
...

```

Cycle	1000	1001
IF	ST	
RF	BNE	
ALU	SHRC	
MEM	SUBC	
WB	NOP	

(B) (2 points)

```

...
  ST(R31, 0, BP)
  LD(BP, -12, R17)
  ADDC(SP, 4, SP)
  SHLC(R17, 2, R1)
  ST(R1, -4, SP)
  BEQ(R31, fact, LP)
...

```

Cycle	1000	1001
IF	ST	
RF	SHLC	
ALU	ADDC	
MEM	LD	
WB	ST	

(C) (2 points)

```

...
  XOR(R1, R2, R1)
  MULC(R2, 3, R2)
  SUB(R2, R1, R3)
  AND(R3, R1, R2)
  ADD(R3, R2, R3)
  ST(R3, x)
...

```

Cycle	1000	1001
IF	ADD	
RF	AND	
ALU	SUB	
MEM	MULC	
WB	XOR	

(D) (2 points) Assume during cycle 1000 the DIV instruction in the RF stage **triggers an ILLEGAL OPCODE (ILLOP) exception.**

```

...
  LD(x, R1)
  LD(y, R2)
  SHLC(R1, 3, R1)
  DIV(R2, R1, R3)
  ADDC(R3, 17, R3)
  ST(R3, z)
...

```

Cycle	1000	1001
IF	ADDC	
RF	DIV	
ALU	SHLC	
MEM	NOP	
WB	LD	

Problem 3.

In answering this question, you may wish to refer to the diagram of the 5-stage pipelined beta provided with the reference material.

The loop on the right has been executing for a while on our standard 5-stage pipelined Beta with branch annulment and full bypassing. The pipeline diagram below shows the opcode of the instruction in each pipeline stage during 10 consecutive cycles of execution.

```

...
L1: SUBC(R0, 4, R0)
    CMPLTC(R0, 10, R1)
    BF(R1, L2)
    LD(R0, A, R2)
    BR(L3)
L2: LD(R0, B, R2)
L3: ST(R2, C, R31)
    BNE(R0, L1)
    ADDC(R2, 1, R2)
...

```

Cycle #	300	301	302	303	304	305	306	307	308	309
IF	SUBC	CMPLTC	BF	LD	LD	ST	BNE	BNE	BNE	ADDC
RF		SUBC	CMPLTC	BF	NOP	LD	ST	ST	ST	BNE
ALU			SUBC	CMPLTC	BF	NOP	LD	NOP	NOP	ST
MEM				SUBC	CMPLTC	BF	NOP	LD	NOP	NOP
WB					SUBC	CMPLTC	BF	NOP	LD	NOP

(A) (4 Points) Indicate which bypass/forwarding paths are active in each cycle by drawing a vertical arrow in the pipeline diagram from pipeline stage X in a column to the RF stage in the same column if an operand would be bypassed from stage X back to the RF stage that cycle. Note that there may be more than one vertical arrow in a column.

Draw bypass arrows in pipeline diagram above

(B) (2 Points) Assume that the previous iteration of the loop executed the same instructions as the iteration show here. Please complete the pipeline diagram for cycle 300 by filling in the OPCODEs for the instructions in the RF, ALU, MEM, and WB stages.

Fill in OPCODEs for Cycle 300

For the following questions *think carefully* about when a signal would be asserted in order to produce the effect you see in the pipeline diagram.

(C) (2 Points) During which cycle(s), if any, would the $IRSrc^{IF}$ signal be 1?

Cycle number(s) or NONE: _____

(D) (2 Points) During which cycle(s), if any, would the $IRSrc^{RF}$ signal be 1?

Cycle number(s) or NONE: _____

(E) (2 Points) During which cycle(s), if any, would the STALL signal be 1, *i.e.*, cycle(s) when the IF and RF stages would be stalled?

Cycle number(s) or NONE: _____

Problem 4.

You've discovered a secret room in the basement of the Stata center full of discarded 5-stage pipelined Betas. Unfortunately, many have certain defects. You discover that they fall into four categories:

- C1:** Completely functional 5-stage Betas with working bypass paths, annulment, and other components.
- C2:** Betas with a bad register file: all data read from the register file is zero.
- C3:** Betas without bypass paths: all source operands come from the register file.
- C4:** Betas without annulment of instructions following branches.

To help sort the Beta chips into the above classes, you write the following small test program:

```

. = 0x0
// Start at 0x0, with ZERO in all registers...
    ADDC(R31, 4, R0)
    BEQ(R31, X, R2)
    MULC(R2, 2, R2)
X:   SUBC(R2, 4, R2)
    ADD(R0, R2, R3)
    JMP(R3)

```

Your plan is to single-step through the program using each Beta chip, carefully noting the address the final JMP loads into the PC. Your goal is to determine which of the above four classes a chip falls into by this JMP address.

For each class of Beta processor described above, specify the value that will be loaded into the PC by the final JMP instruction.

Pipeline diagram showing first 7 cycles of test program executing on C1:

<i>cycle</i>	<i>0</i>	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>	<i>5</i>	<i>6</i>
IF	ADDC	BEQ	MULC	SUBC	ADD	JMP	
RF		ADDC	BEQ	NOP	SUBC	ADD	JMP
ALU			ADDC	BEQ	NOP	SUBC	ADD
MEM				ADDC	BEQ	NOP	SUBC
WB					ADDC	BEQ	NOP

C1: JMP goes to address: _____

C2: JMP goes to address: _____

C3: JMP goes to address: _____

C4: JMP goes to address: _____

Problem 5.

Recall the code for gcd that we saw in lecture, and the assembly code for the while loop:

C code

```
int gcd(int x, int y) {
    while (x != y) {
        if (x > y) {
            x = x - y;
        } else {
            y = y - x;
        }
    }
    return x;
}
```

Corresponding Beta assembly for while loop

```
// x in R0, y in R1
CMPEQ(R0, R1, R2) // R2 ← (x == y)
BT(R2, end)
loop: CMPLT(R1, R0, R2) // R2 ← (x > y)
BF(R2, else)
SUB(R0, R1, R0) // x ← x - y
BR(cond)
else: SUB(R1, R0, R1) // y ← y - x
cond: CMPEQ(R1, R0, R2) // R2 ← (x == y)
BF(R2, loop)
end: ...
```

Assume a **5-stage pipelined Beta** as presented in lecture, with **full bypass paths**, and which **predicts branches by assuming they are not taken** to resolve control (i.e., the instruction following the branch is fetched in the IF stage on the cycle after the branch is in the IF stage).

First, find the number of cycles per iteration in steady state (do not worry about the first or last iterations). Note that the BF(R2, else) branch is not taken if $x > y$ and taken if $x < y$, so you should consider these two cases separately.

(A) Fill in the following table:

	Iterations where $x > y$	Iterations where $x < y$
Instructions per iteration	_____	_____
+ Cycles lost to data hazards	_____	_____
+ Cycles lost to annulments	_____	_____
= Total cycles per iteration	_____	_____

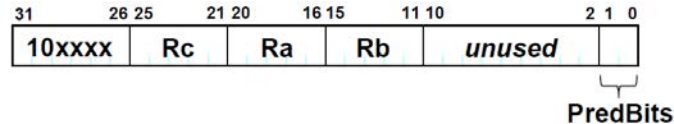
	0	1	2	3	4	5	6	7	8	9	10	11	12	13
IF														
RF														
ALU														
MEM														
WB														

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
IF														
RF														
ALU														
MEM														
WB														

To make this code faster, we modify the Beta ISA and pipeline to implement a technique called **predication** to reduce the number of branches.

First, all the compare instructions (CMPEQ, CMPLT, CMPLE, and their C variants) write their result into a special 1-bit register, called the **predicate register**, in addition to their normal destination register.

Second, we change the format of ALU instructions with two register source operands to use their lower two bits, which were previously unused:



- If PredBits == 10, the instruction only executes if the predicate register is false (0)
- If PredBits == 11, the instruction only executes if the predicate register is true (1)
- If PredBits == 0X, the instruction always executes and writes its result, as before

We say that instructions that depend on the predicate register are predicated. We denote predicated instructions in assembly as follows:

- If PredBits == 10, OP(Ra, Rb, Rc) [predFalse]
- If PredBits == 11, OP(Ra, Rb, Rc) [predTrue]
- If PredBits == 0X, OP(Ra, Rb, Rc), as before

For example, consider the following instruction sequence:

```
CMPLT(R1, R2, R3)
MUL(R3, R4, R5)
ADD(R4, R5, R6) [predTrue]
SUB(R5, R6, R7)
```

If the CMPLT instruction evaluates to true (i.e., writes 1 to R3), this sequence is equivalent to:

```
CMPLT(R1, R2, R3)
MUL(R3, R4, R5)
ADD(R4, R5, R6)
SUB(R5, R6, R7)
```

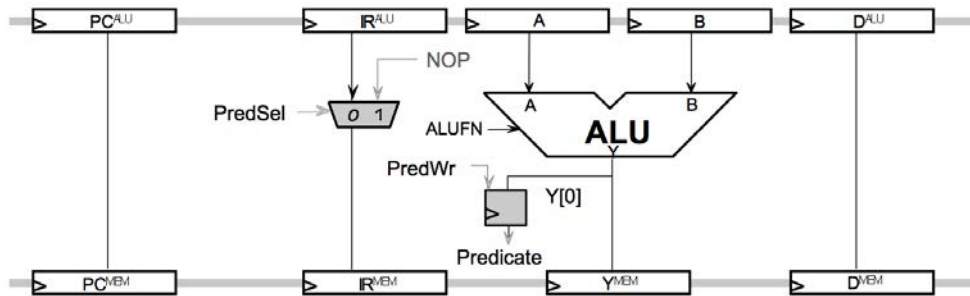
If the CMPLT instruction evaluates to false (i.e., writes 0 to R3), this sequence is equivalent to:

```
CMPLT(R1, R2, R3)
MUL(R3, R4, R5)
SUB(R5, R6, R7)
```

(B) Modify the code to use predication, minimizing the number of instructions per loop iteration.

Original code	Code with predication
<pre> // x in R0, y in R1 CMPEQ(R0, R1, R2) BT(R2, end) loop: CMPLT(R1, R0, R2) BF(R2, else) SUB(R0, R1, R0) BR(cond) else: SUB(R1, R0, R1) cond: CMPEQ(R1, R0, R2) BF(R2, loop) end: ... </pre>	<pre> // x in R0, y in R1 CMPEQ(R0, R1, R2) BT(R2, end) loop: CMPLT(R1, R0, R2) end: ... </pre>

We implement predication in the pipelined Beta with minor changes to the ALU stage:



Comparison instructions write the 1-bit predicate register (the PredWr control signal ensures that only comparison instructions update the register). The PredSel mux annuls ALU instructions if they are predicated and should not execute according to the value of the predicate register.

(C) Write the Boolean expression for the PredSel control signal. You can use AND, OR, NOT, Predicate, and comparisons with PredBits (e.g., PredBits == 0b10).

PredSel = $(IR^{ALU}[31:30] == 0b10) \text{ AND } \underline{\hspace{10em}}$

(D) How fast is this modified code? Fill in the following table:

	Iterations where $x > y$	Iterations where $x < y$
Instructions per iteration	_____	_____
+ Cycles lost to data hazards	_____	_____
+ Cycles lost to annulments	_____	_____
= Total cycles per iteration	_____	_____

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