

## 14.126 GAME THEORY

### PROBLEM SET 1

MIHAI MANEA

#### Question 1

Provide an example of a 2-player game with strategy set  $[0, \infty)$  for either player and payoffs continuous in the strategy profile, such that no strategy survives iterated deletion of strictly dominated strategies ( $S^\infty = \emptyset$ ), but the set of strategies remaining at every stage is nonempty ( $S^k \neq \emptyset$  for  $k = 1, 2, \dots$ ).

#### Question 2

In the normal form game below player 1 chooses rows, player 2 chooses columns, and

	$L$	$R$		$L$	$R$		$L$	$R$		$L$	$R$
$U$	9	0	$U$	0	9	$U$	0	0	$U$	6	0
$D$	0	0	$D$	9	0	$D$	0	9	$D$	0	6
	$A$			$B$			$C$			$D$	

player 3 chooses matrices. We only indicate player 3's payoff. Show that action  $D$  is not a best response for player 3 to any independent belief about opponents' play (mixed strategy for players 1 and 2), but that  $D$  is not strictly dominated. Comment.

#### Question 3

Each of two players  $i = 1, 2$  receives a ticket with a number drawn from a finite set  $\Theta_i$ . The number written on a player's ticket represents the size of a prize he may receive. The two prizes are drawn independently, with the value on  $i$ 's ticket distributed according to  $F_i$ . Each player is asked simultaneously (and independently) whether he wants to exchange

his ticket for the other player's ticket. If both players agree then the prizes are exchanged; otherwise each player receives his own prize. Find all Bayesian Nash equilibria (in pure or mixed strategies).

## Question 4

A game  $G = (N, S, u)$  is said to be symmetric if  $S_1 = S_2 = \dots = S_n$  and there is some function  $f : S_1 \times S_1^{n-1} \rightarrow \mathbb{R}$  such that  $f(s_i, s_{-i})$  is symmetric with respect to the entries in  $s_{-i}$ , and  $u_i(s) = f(s_i, s_{-i})$  for every player  $i$ .

- (1) Consider a symmetric game  $G = (N, S, u)$  in which  $S_1$  is a compact and convex subset of a Euclidean space and  $u_i$  is continuous and quasiconcave in  $s_i$ . Show that there exists a symmetric pure-strategy Nash equilibrium (i.e. a pure-strategy Nash equilibrium where every player uses the same strategy).
- (2) Suggest a definition for symmetric Bayesian games,  $G = (N, A, \Theta, u, T, p)$ , and find broad conditions on such a game  $G$  that ensure that  $G$  has a symmetric Bayesian Nash equilibrium.
- (3) Consider a Cournot oligopoly with inverse-demand function  $P$  and a cost function  $\gamma$  that is common to all firms. Each firm's cost depends on its production level and its idiosyncratic cost parameter, which is drawn from a finite set  $C$ . Assume the vector of cost parameters  $(c_1, \dots, c_n)$  is symmetrically distributed. Each firm  $i$  privately knows its own cost  $c_i$ , but not the others' costs, and independently chooses a quantity  $q_i$  to produce. Find conditions on  $P$  and  $\gamma$  that guarantee existence of a symmetric Bayesian Nash equilibrium in this game. (Note that the profit of each firm  $i$  is  $q_i P(q_1 + \dots + q_n) - \gamma(q_i, c_i)$ .)

## Question 5

Let  $N = \{0, 1, \dots, n\}^2$  be a two dimensional grid. Say that two points  $(x, y)$  and  $(x', y')$  in  $N$  are *neighbors* if  $|x - x'| + |y - y'| = 1$ . At each point  $i \in N$ , there is a firm, also denoted by  $i$ . As in a Cournot oligopoly, simultaneously, each firm  $i$  chooses a quantity  $q_i \in [0, 1]$  to

produce at zero marginal cost, and sells at price

$$P_i(\theta, q, \alpha) = \theta - q_i - \sum_{k=1}^{\infty} \alpha^{k-1} \left( \sum_{j \in N_i^k} q_j / |N_i^k| \right)^k.$$

Here,  $\theta \in [1, 2]$  is a common demand parameter, and  $\alpha \in [0, 1)$  is an interaction parameter with respect to distant neighbors.  $N_i^k$  is the  $k$ -th iterated set of neighbors of  $i$ : thus  $N_i^1$  is the immediate neighbors of  $i$  (e.g.,  $N_{(0,0)}^1 = \{(1, 0), (0, 1)\}$ ),  $N_i^2$  is the neighbors of neighbors of  $i$  (e.g.,  $N_{(0,0)}^2 = \{(0, 0), (0, 2), (2, 0), (1, 1)\}$ ), and so on. The payoff of firm  $i$  is its profit:  $q_i P_i$ .

The value of  $\alpha$  is common knowledge, but  $\theta$  is unknown, drawn from some finite set  $\Theta \subseteq [1, 2]$ . The players' information about  $\theta$  is represented by a finite type space  $T$ , with some joint prior  $p \in \Delta(\Theta \times T)$ .

- (1) For any choice of a Bayesian Nash equilibrium  $q_\alpha^* : T \rightarrow [0, 1]^N$  of the above Bayesian game (for each  $\alpha$ ), and for any  $t_i \in T_i$ , find  $\lim_{\alpha \rightarrow 0} q_\alpha^*(t_i)$ .

[It suffices to find a formula that consists of iterated expectations of the form  $E_{ij_1 \dots j_k}[\theta | t_i] \equiv E[E[\dots E[\theta | t_{j_k}] \dots | t_{j_1}] | t_i]$ , where  $i, j_1, \dots, j_k \in N$ . Your formula does not need to be in closed form, but it should not refer to  $q^*$ .]

- (2) Simplify your result in part (a) under the assumption that  $E_{ij}[\theta | t_i] = E[\theta | t_i]$  for all  $i, j$ , and  $t_i$ .

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