

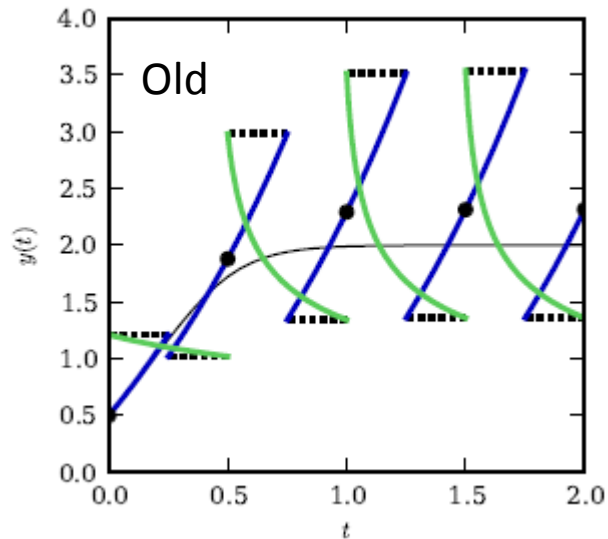
Numerics: Flames are usually solved using Operator Splitting

- Many Equations of form
$$\partial Y_n / \partial t = \text{Reaction}_n(Y) + \text{Transport}_n[Y]$$
- Typical $Y_n(x,y,z,t)$ represent mass fraction of n th species. 100 species at 10,000 mesh points = 10^6 state variables.
- Seldom possible to provide good enough initial guess for steady-state, and hard to solve Newton steps with $>10^6$ unknowns, so usually time-march to steady-state.
 - Time-marching can be very slow if you need small Δt !
- Reaction term is local and very stiff. Transport involves gradients (nonlocal after discretization).
- Usually Chemistry Split from Transport
 - Chemistry solved in parallel using stiff ODE solver (e.g. DSL48S)
 - Transport solved using specialized PDE techniques

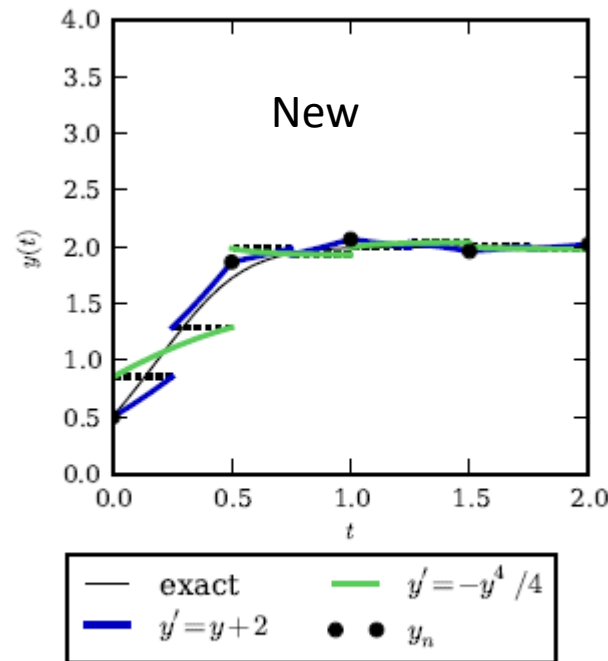
Operator Splitting Methods

- Suppose $dy/dt = R + T$
- Simplest: first integrate $dy/dt=T$, then start from $y(t_f)$ and integrate $dy/dt=R$. Not very accurate.
- Strang: half-step of T, full step R, half step T
 - Second-order accurate, stable.
 - Can be slow to converge to steady-state solution.
- Balanced: $dy/dt = (R+c) + (T-c)$ how to choose c?
“Simple Balanced”: $c=1/2 (R(y_n)-T(y_n))$
- “Rebalanced”: use averages of R and T over their steps to get a higher-order implicit formula.
 - more accurate and more stable.
 - see Speth et al. SIAM J. Numer. Anal. (2013)

Split each timestep into 3 substeps



Conventional (Strang) Splitting applied to a toy problem. Poor behavior near steady state.



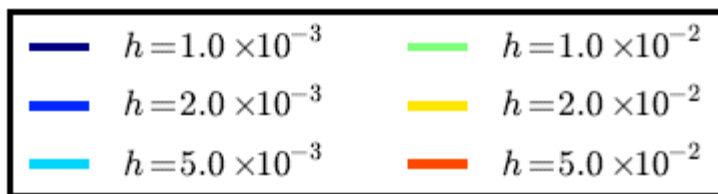
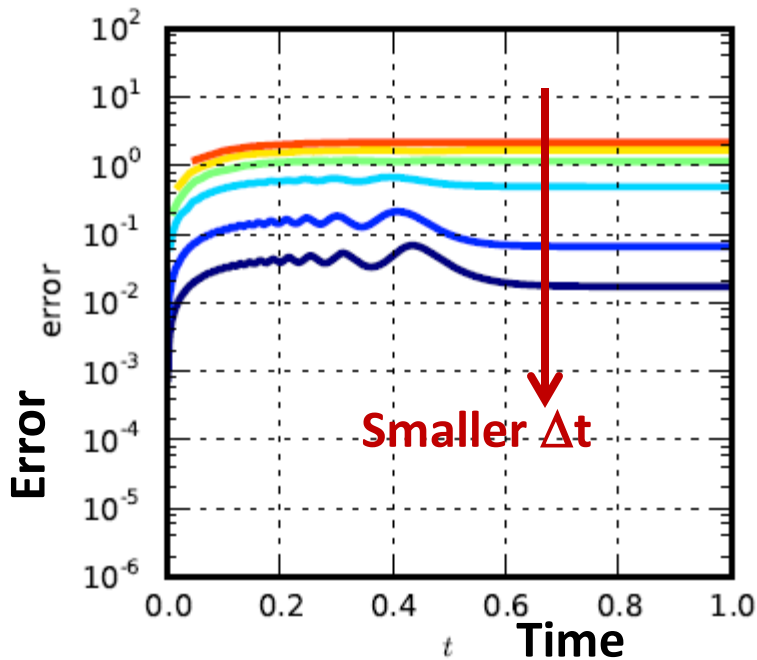
Our new Balanced Splitting method stays closer to true trajectory.

**Speth, Green, MacNamara & Strang
SINUM**

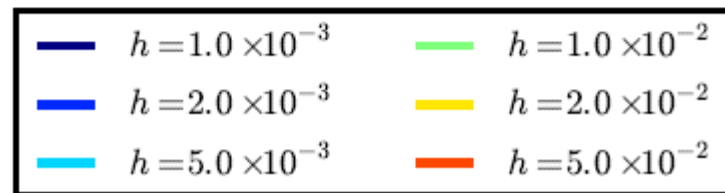
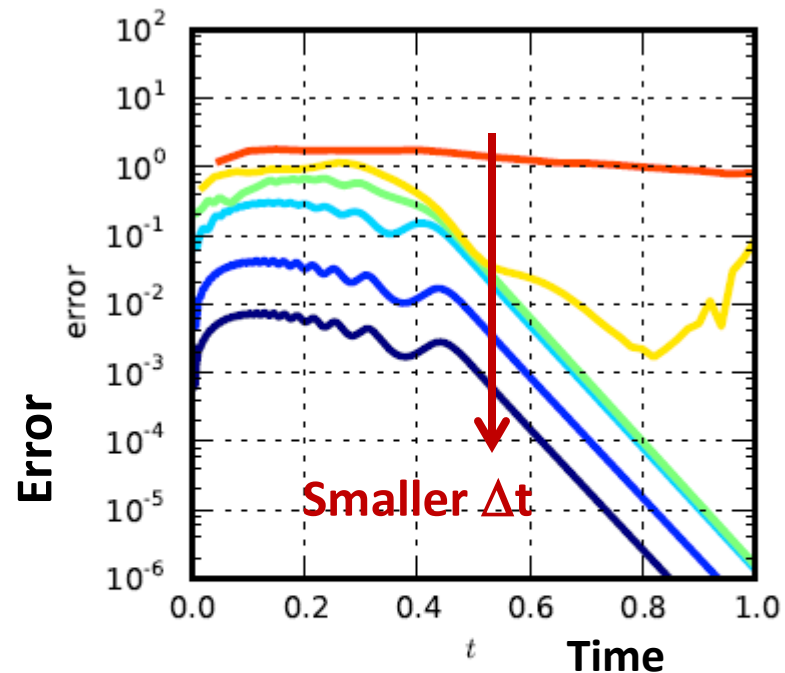
(a) *Simple Balanced Splitting, $h = 0.5$*

Near Steady State, $dY/dt = (\text{Reaction}) + (\text{Transport}) \sim 0$
 But each term separately is large. Splitting them makes you walk away from true trajectory during substeps.
 Balanced Splitting drastically reduces this walk-away.

Balanced Splitting's Error Exponentially Goes to Zero as Flame steadies out



Strang Splitting:
Constant Splitting Error



Rebalanced Splitting:
Error Vanishes at steady-state

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