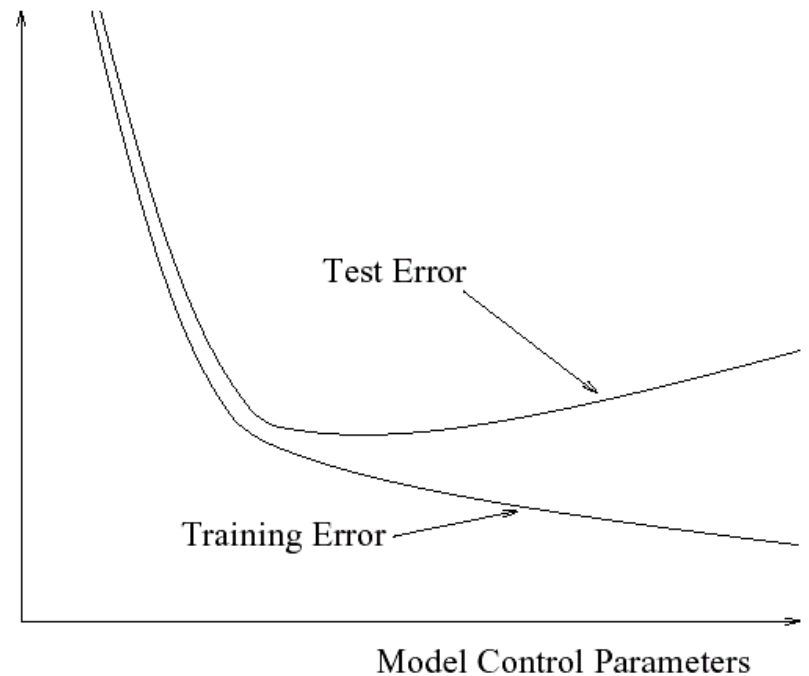
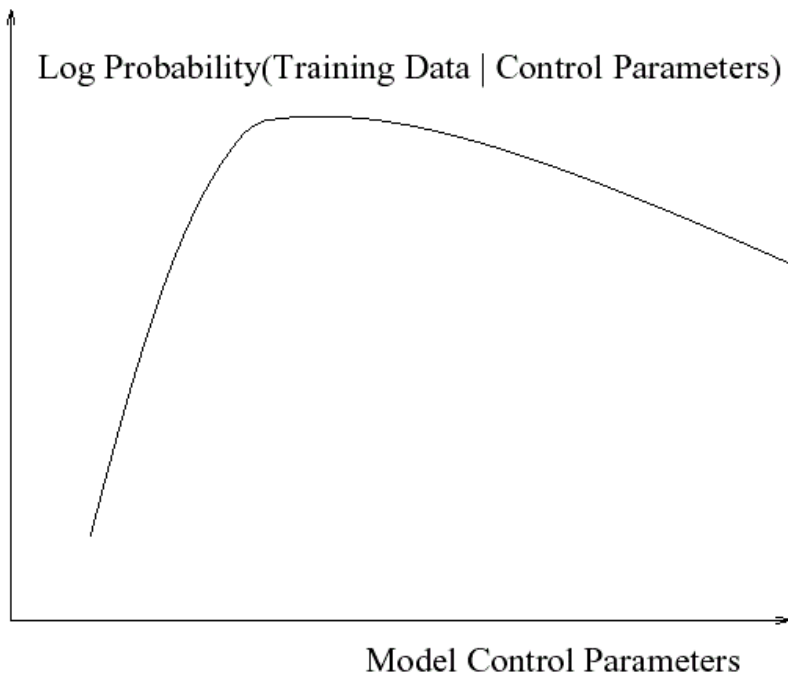


# Outline

- Controlling complexity in Bayesian neural networks
- Controlling complexity in infinite mixture models
- Discussion
  - Computational strengths and weaknesses
  - Cognitive relevance

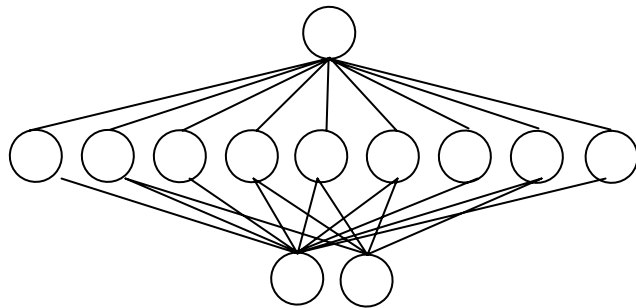
# How to choose control parameters?

- Bayesian Occam's razor



# Demo

- Smaller weights (higher  $\alpha$ ) yield simpler models
  - neural\_net.m
  - architecture:
    - 2 inputs
    - 1 output
    - 100 hidden units

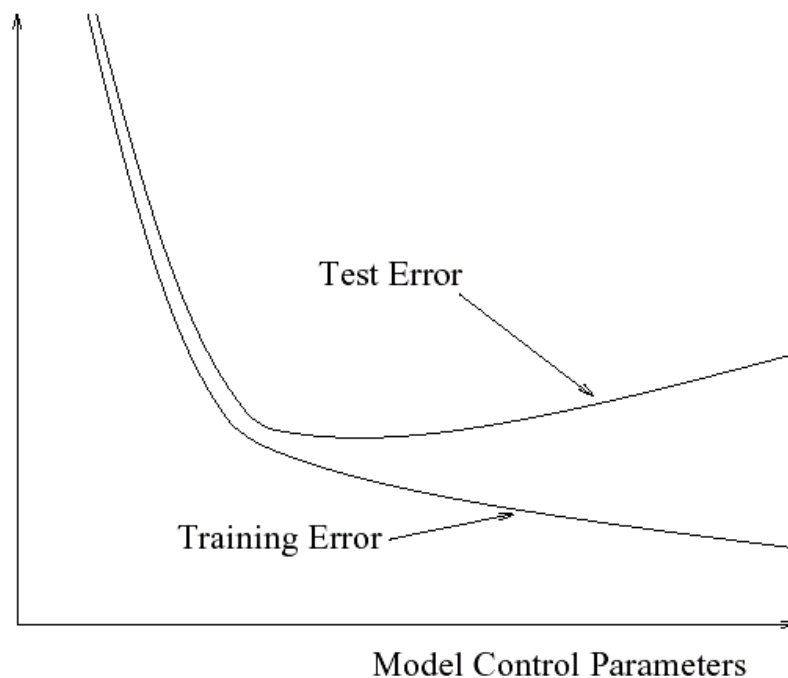
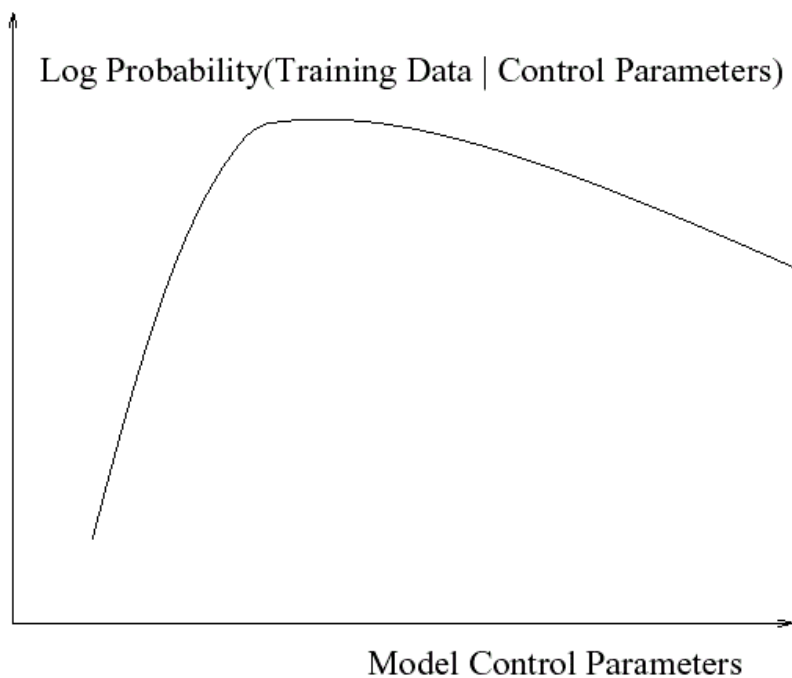


# Two approaches to choosing control parameters

- Evidence maximization (traditional Bayesian Occam's razor).
- Automatic relevance determination (ARD).

# How to choose control parameter?

- Bayesian Occam's razor



$$\mathcal{H} = \alpha$$

# Evidence maximization

evidence  $p(\mathbf{y}|X, \alpha) = \int p(\mathbf{y}|X, \boldsymbol{\theta})p(\boldsymbol{\theta}|\alpha) d\boldsymbol{\theta}$

$\theta$ :  
Weight  
space

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# Bayesian Occam's Razor

$$P(D|\mathcal{H}_i) = \int P(D|\mathbf{w}; \mathcal{H}_i)P(\mathbf{w}|\mathcal{H}_i) d\mathbf{w} \quad \boxed{\mathcal{H} = \alpha}$$

$$D \quad P(D|\mathbf{w}; \mathcal{H}_i) \quad P(\mathbf{w}|\mathcal{H}_i) \quad P(D|\mathbf{w}; \mathcal{H}_i)P(\mathbf{w}|\mathcal{H}_i)$$

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copyright considerations.

$$P(D|\mathcal{H}_i) \simeq \text{peak height} \times \text{width}$$

# Bayesian Occam's Razor

$$P(D|\mathcal{H}_i) = \int P(D|\mathbf{w}; \mathcal{H}_i) P(\mathbf{w}|\mathcal{H}_i) d\mathbf{w}$$

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Images removed due to  
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$$P(D|\mathcal{H}_i) \simeq \text{peak height} \times \text{width}$$

$$P(D|\mathcal{H}_i) \simeq \underbrace{P(D|\mathbf{w}_{\text{MP}}; \mathcal{H}_i)}_{\text{peak height}} \times \underbrace{P(\mathbf{w}_{\text{MP}}|\mathcal{H}_i) \sigma_{w|D}}_{\text{width}}$$



# Bayesian Occam's Razor

$$P(D|\mathcal{H}_i) = \int P(D|\mathbf{w}; \mathcal{H}_i) P(\mathbf{w}|\mathcal{H}_i) d\mathbf{w}$$

$$D \quad P(D|\mathbf{w}; \mathcal{H}_i) \quad P(\mathbf{w}|\mathcal{H}_i) \quad P(D|\mathbf{w}; \mathcal{H}_i)P(\mathbf{w}|\mathcal{H}_i)$$

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copyright considerations.

$$P(D|\mathcal{H}_i) \simeq \underbrace{P(D|\mathbf{w}_{\text{MP}}; \mathcal{H}_i)}_{\text{Best fit likelihood}} \times \underbrace{P(\mathbf{w}_{\text{MP}}|\mathcal{H}_i)}_{\sigma_w|D} \sigma_w|D$$

Evidence  $\simeq$  Best fit likelihood  $\times$  Occam factor

# Bayesian Occam's Razor

$$P(D|\mathcal{H}_i) = \int P(D|\mathbf{w}; \mathcal{H}_i) P(\mathbf{w}|\mathcal{H}_i) d\mathbf{w}$$

$$D \quad P(D|\mathbf{w}; \mathcal{H}_i) \quad P(\mathbf{w}|\mathcal{H}_i) \quad P(D|\mathbf{w}; \mathcal{H}_i)P(\mathbf{w}|\mathcal{H}_i)$$

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$$P(D|\mathcal{H}_i) \simeq \underbrace{P(D|\mathbf{w}_{\text{MP}}; \mathcal{H}_i)}_{\text{Best fit likelihood}} \times \underbrace{P(\mathbf{w}_{\text{MP}}|\mathcal{H}_i) \det^{-\frac{1}{2}}(\mathbf{A}/2\pi)}_{\text{Occam factor}}$$

$$\text{Evidence} \simeq \text{Best fit likelihood} \times \text{Occam factor}$$

$$\mathbf{A} = -\nabla\nabla \log P(\mathbf{w}|D; \mathcal{H}_i)$$

# Multiple levels of inference

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Different architectures:  
# number of hidden layers,  
kinds of hidden units, etc.

# Automatic Relevance Determination

- Relation to Kruschke's "Backprop with attentional weights on inputs".
- Could specify different classes of features, and learn which class is most relevant for a given classification.
  - Shape and material properties in word learning
  - Internal anatomy versus surface markings in biological classification.
- Applied to weights from hidden units to output units, can effectively infer "size" of bottleneck hidden layer.
- Can apply the same idea to other probabilistic models, e.g., sparseness priors in generative models.

# Comparison with cross-validation

- Advantages:
  - Clear theoretical justification.
  - Uses all of the data.
  - Works with many control parameters.
  - Optimize over control parameters in parallel to (or instead of) optimizing over model parameters.
  - Works well in practice (Neal's ARD triumph)
- Disadvantages
  - Not as intuitive

# Comparison with SVMs

- A deep similarity
  - Classification using a model with as many free parameters as possible.
  - Control complexity via sparseness
- Some differences
  - SVM (max margin hyperplane) uses data vectors sparsely, while ARD uses features sparsely.
  - SVM is rotationally invariant; ARD is not.
  - ARD solution may be more interpretable.
  - ARD idea more extendable.

# Comparison with SVMs

- What makes a good model?
  - SVM (PAC learning approach): high probability of good generalization
  - Bayesian Occam's razor: most likely to be the model that generated the data.
- In a non-parametric setting, generalization guarantees seem desirable.
  - PAC-Bayesian theorems (MacAllester, 1998 ff)

- PAC-Bayes error bounds for stochastic model selection (McAllester 1998):
  - Given model class  $T$ , classify by choosing consistent hypotheses in  $T$  in proportion to their probability.
  - For any model class  $T$  and any  $d > 0$ , with probability  $1 - d$  over the choice of an I.I.D. sample of  $m$  labeled instances  $Y_{obs}$ , the expected error rate of classifying based on is bounded by:

Label evidence: 
$$\frac{\ln \frac{1}{p(Y_{obs} | T)} + \frac{1}{\delta} + 2 \ln m + 1}{m}$$

The better the model class fits the observed labels, the tighter the bound on generalization.



# Comparison with SVMs

- What makes a good model?
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- In a non-parametric setting, generalization guarantees seem desirable.
  - PAC-Bayesian theorems (MacAllester, 1998 ff)
  - PAC-Bayes-MDL (Langford and Blum)

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# Advantages of the infinite mixture relative to finite model w/ Bayesian Occam's razor

- Allows number of classes to grow as indicated by the data.
- Doesn't require that we commit to a fixed -- or even finite -- number of classes.
- Computationally much simpler than applying Bayesian Occam's razor to finite mixture models of varying sizes, or thorough cross-validation procedures. *Experience this yourself....*
- Use of MCMC avoids problem of local minima in EM approach to learning finite mixture models.
- BUT: Do we lose the "objective" nature of our complexity control?

# Unsupervised learning of topic hierarchies

(Blei, Griffiths, Jordan & Tenenbaum, NIPS 2003)

Image removed due to copyright considerations. Please see:

Blei, D., T. L. Griffiths, M. I. Jordan, and J. B. Tenenbaum. “Hierarchical Topic Models and the Nested Chinese Restaurant Process.” *Advances in Neural Information Processing Systems* 16 (2004).

# A generative model for hierarchies

Nested Chinese Restaurant Process:

Image removed due to  
copyright considerations.

# *J. ACM* abstracts

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copyright considerations.