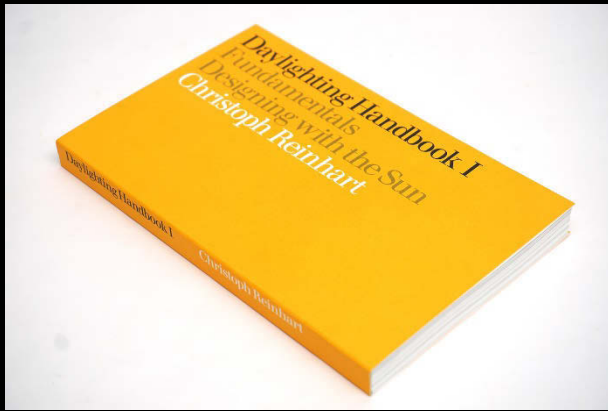


# 4.401/4.464 Environmental Technologies in Buildings

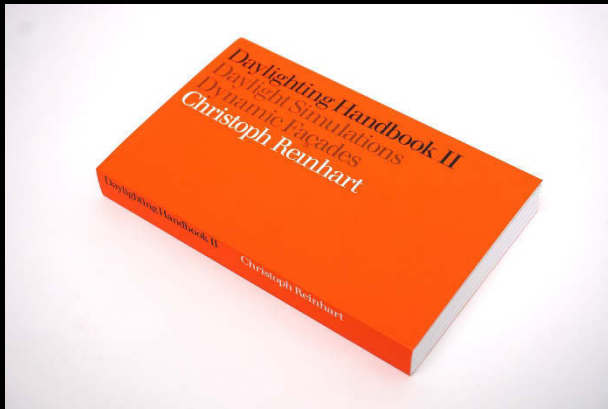
Christoph Reinhart

L14 Shading + Integrated Façade Design

# Weekly reading and tutorials



Chapter 7: How to design a static shading system



Chapter 16: Integrated façade design

# Thermal Module

- Thermal Mass & Heat Flow
- Insulating Materials + Window Technologies
- Shading + Integrated Façade Design
- Ventilation
- Internal Gains & Load Calculations
- HVAC for Small Buildings
- HVAC for Large Buildings
- Simulation Game

# Shading

# Why Shading?

- Avoidance of visual discomfort (glare).
- Avoidance of thermal discomfort (overheating).
- Avoidance of cooling loads (energy).

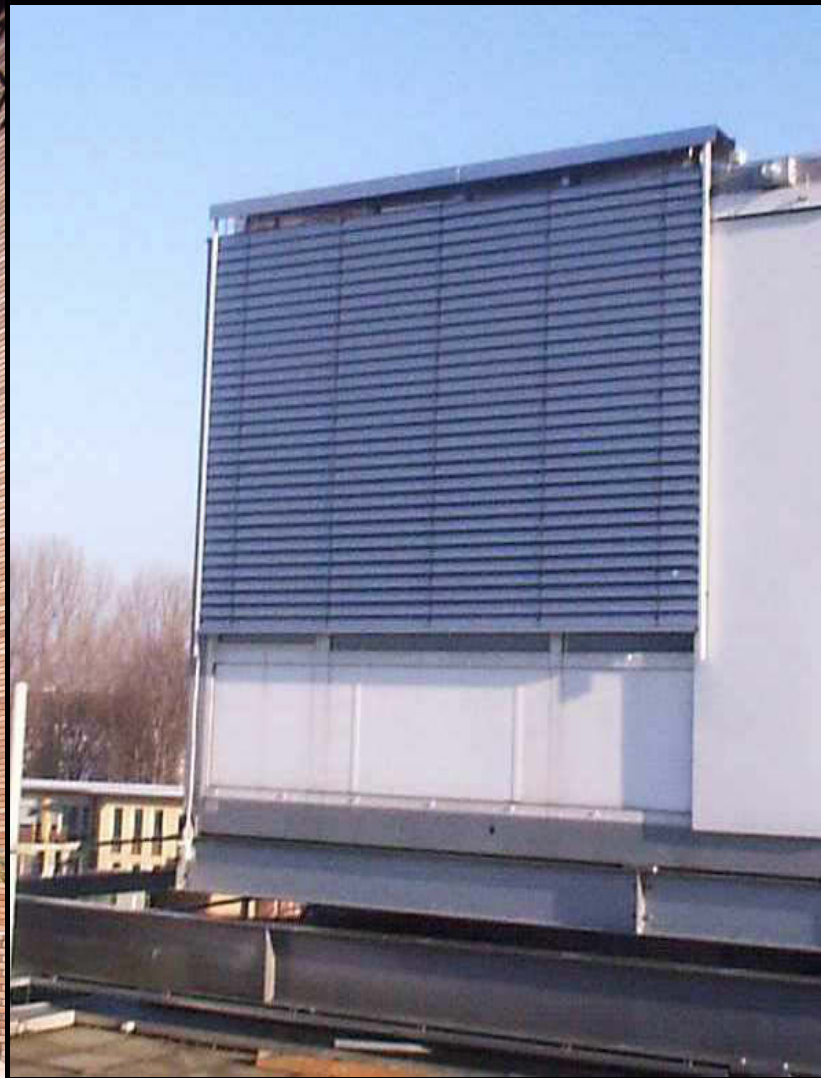
# Why not Shading?

- Solar gains needed to reduce heating loads.
- Maintain a view to the outside.

# General Guidelines



*Fins (west or east facades)*



*Louvers (equator-facing facades)*

## Basic Guidelines For Designing Static Shading Systems

Use horizontal shading systems such as blinds and overhangs for equator-facing windows. Horizontal elements effectively block vertical surfaces when the sun is high in the sky.

For east- and west-facing windows vertical shading elements are preferable because they can block low solar altitudes which may trigger glare and overheating during the summer.

Façades facing away from the equator do generally not require static shading since direct sunlight is rarely incident on these façades.

# Combined Fins and Overhangs





# Iconic Louvers



New York Times building, architecture R Piano, (Photo courtesy of [Scallop Holden](#) on Flickr. License CC BY-NC-SA.)

# Static Shading: When, where, how?

The task of designing a static shading device can be divided into two steps:

- (1) When is it **desirable** to have direct solar radiation incident on a window?
  - (a) Find a start and end date.
  - (b) Find a start and end time of day.
  
- (2) What **form** should a shading device have to fulfill the requirements from step (1)?

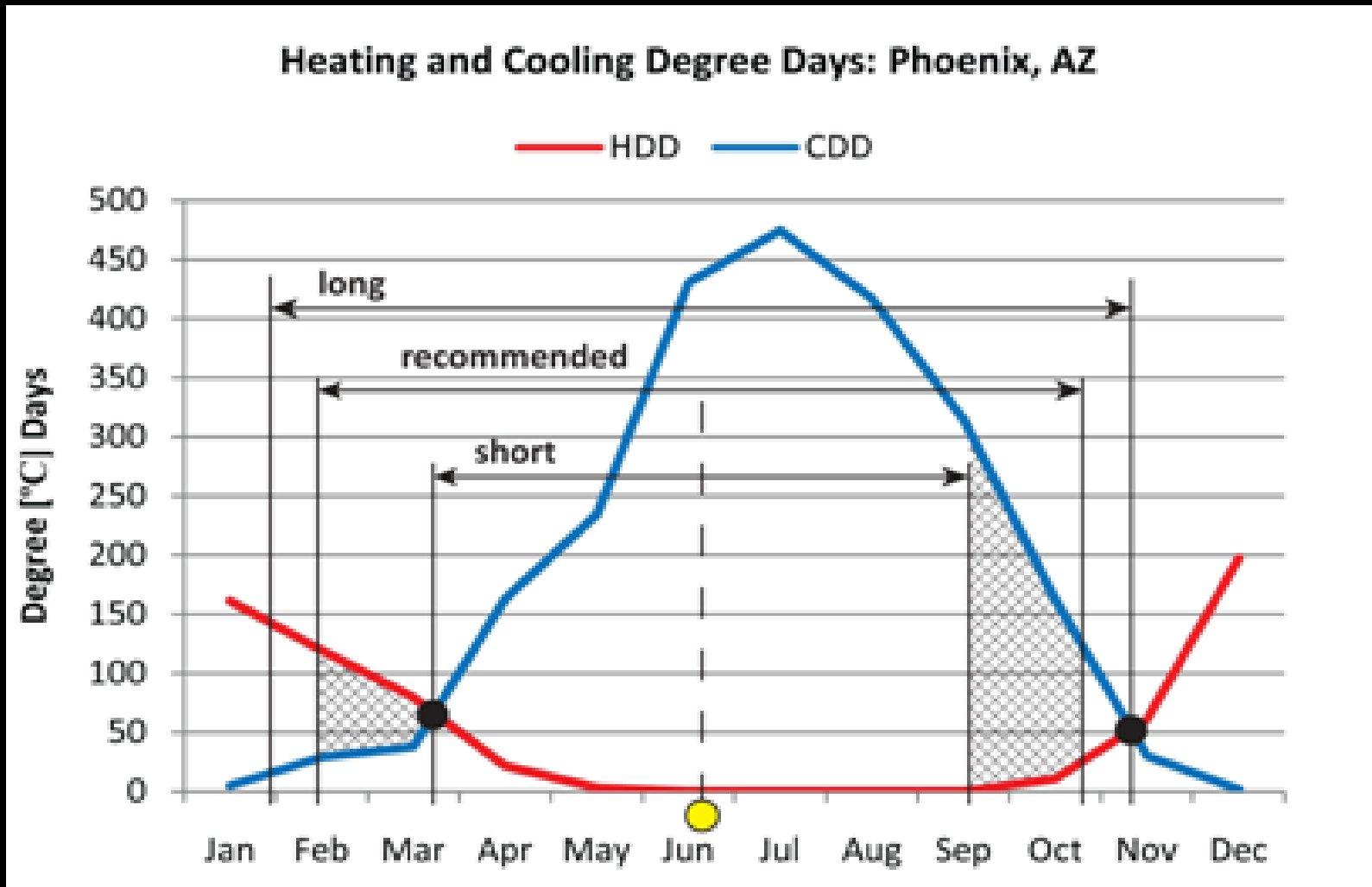
**(1) When do we want to shade?**

# (1) When is it desirable to have direct solar radiation incident on a window?

Find a start and end date for the shading period:

- Option 1: The cooling period lasts from March 21 to September 21.
- Option 2: Crossover between heating and cooling degree hours.
- Option 3: Crossover between heating and cooling loads.

# Heating and Cooling Degree Hours



☐ Shaded period has to be symmetrical around the summer solstice.

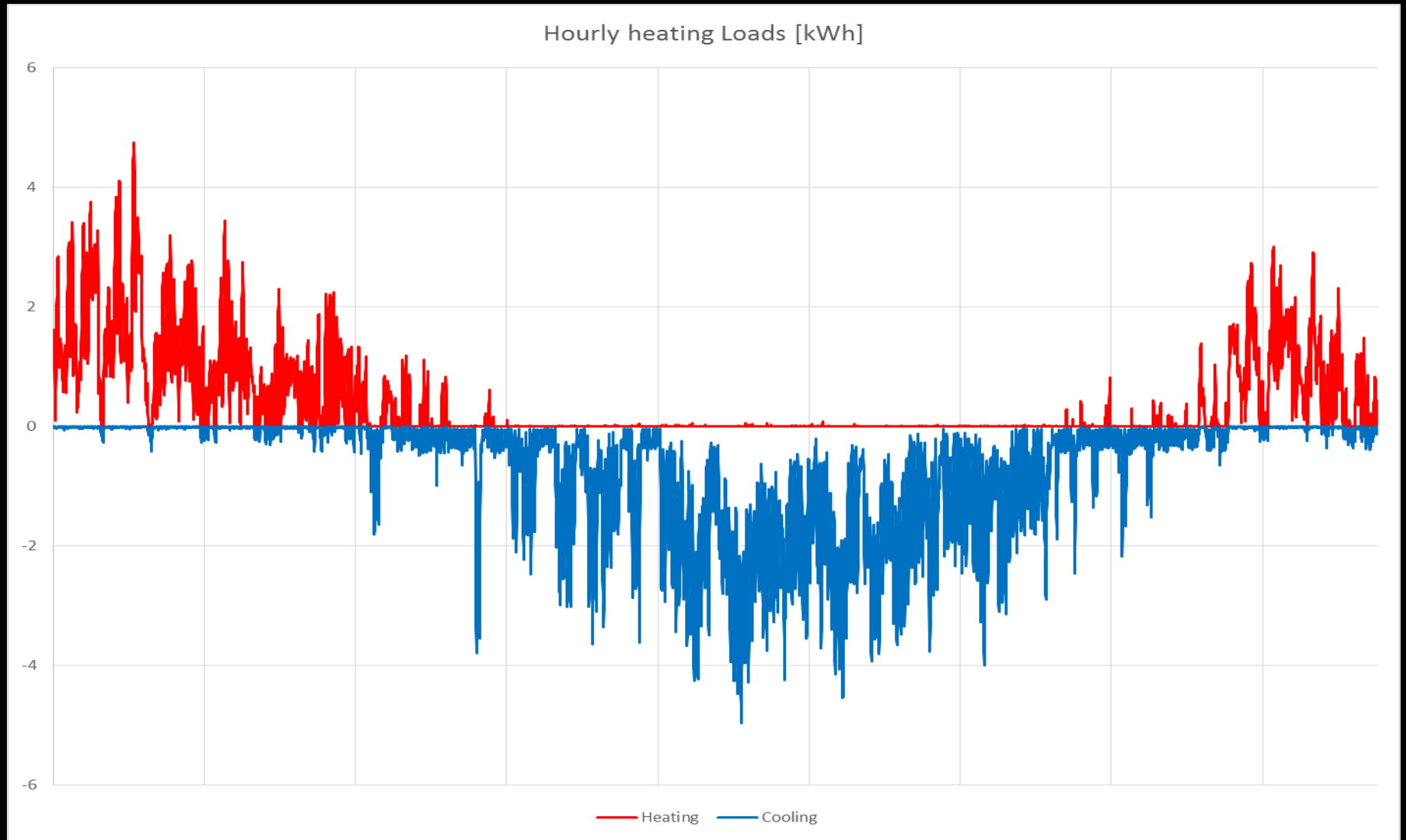
# (1) When is it desirable to have direct solar radiation incident on a window?

Find a start and end date for the shading period:

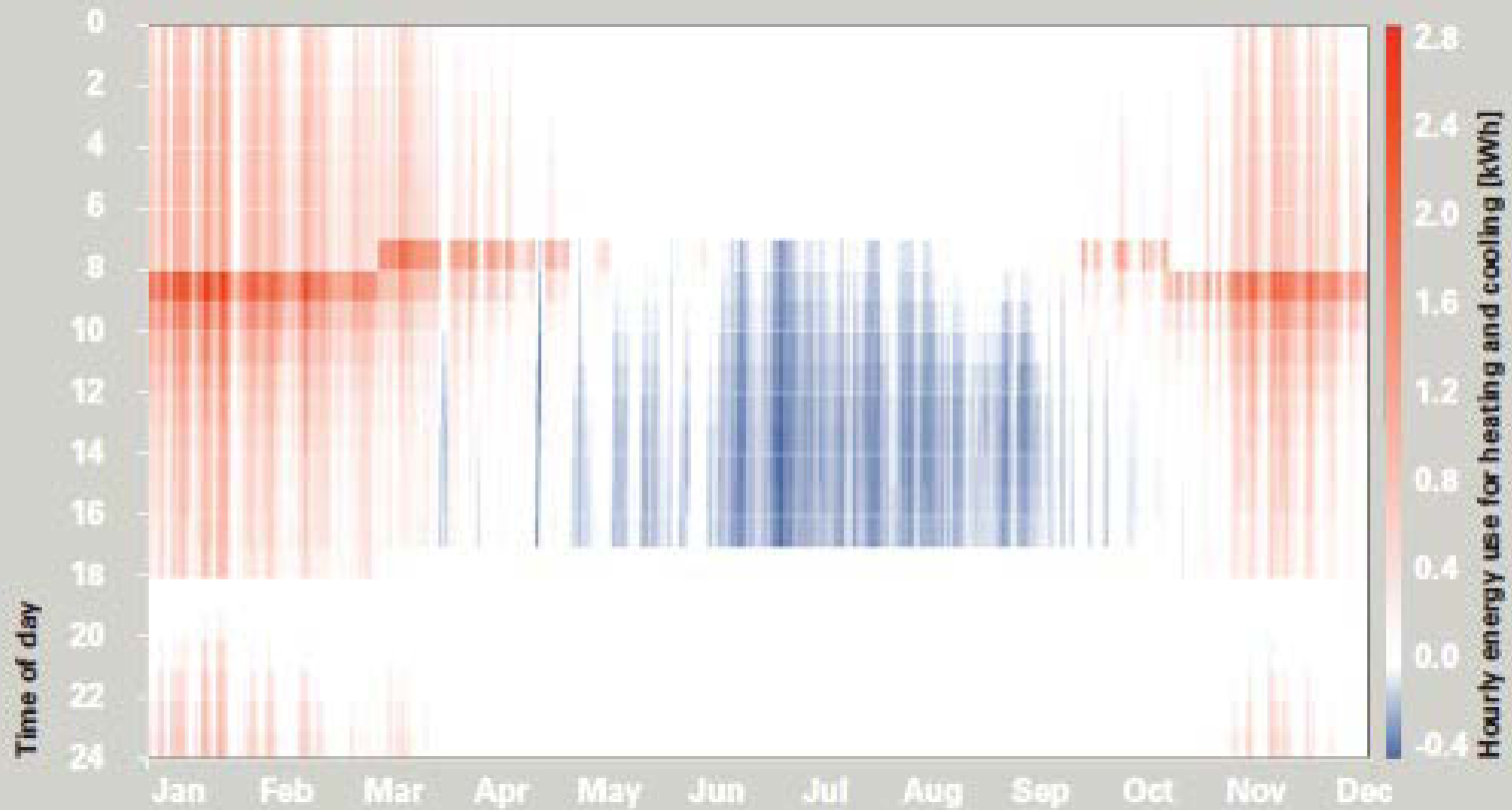
- Option 1: The cooling period lasts from March 21 to September 21.
- Option 2: Crossover between heating and cooling degree hours.
- Option 3: Crossover between heating and cooling loads.



# Option 3 One Zone Thermal Simulation



# Option 3. One Zone Thermal Simulation



Recommended shading period for cost and primary energy use

Recommended shading period for carbon emissions



# (1) When is it desirable to have direct solar radiation incident on a window?

Find a start and end time of day for the period from May 9 to August 3 such as:

- 9 AM to 3 PM
- 10 AM to 2 PM
- at noon

# Temporal solar radiation map

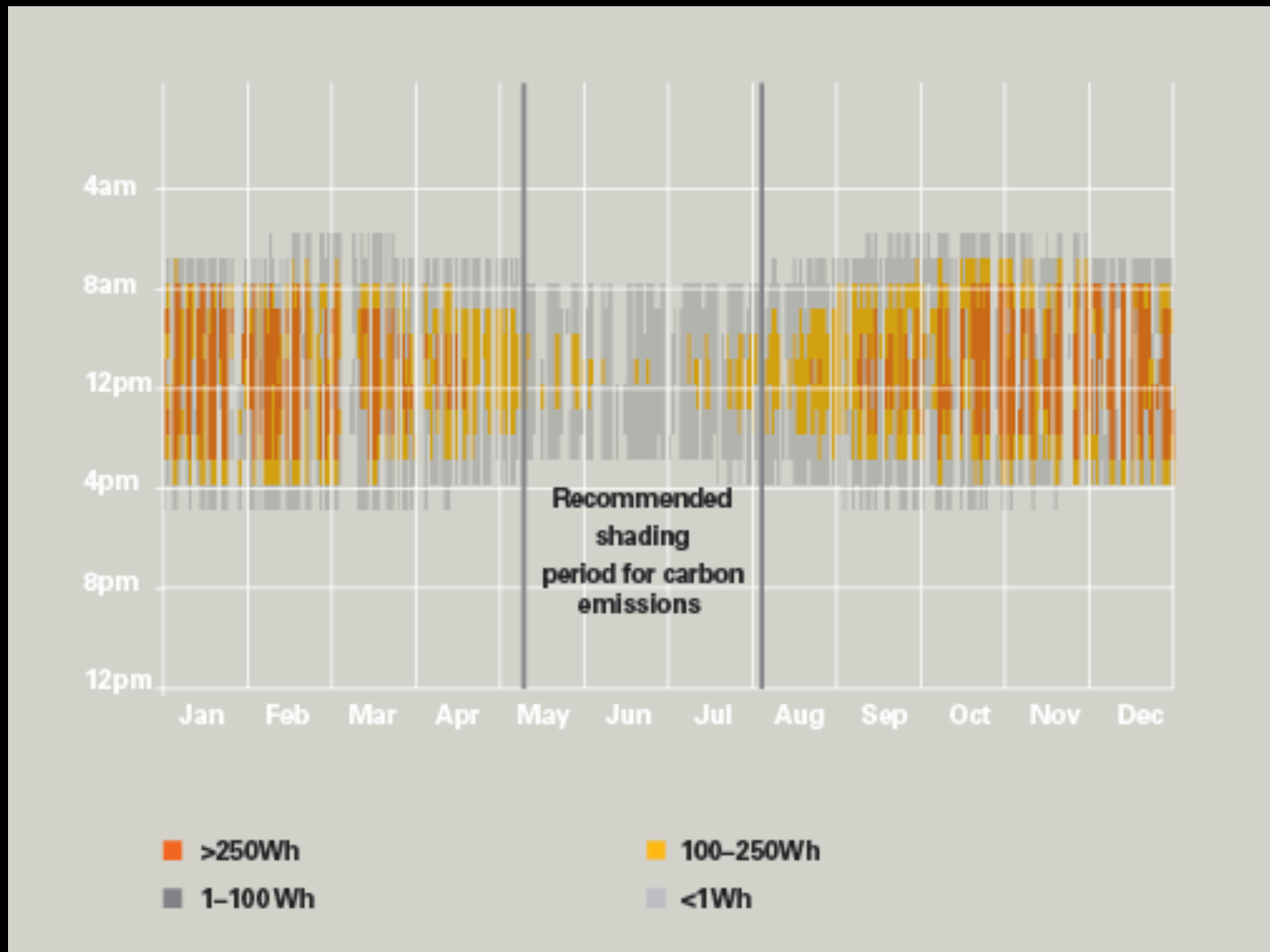
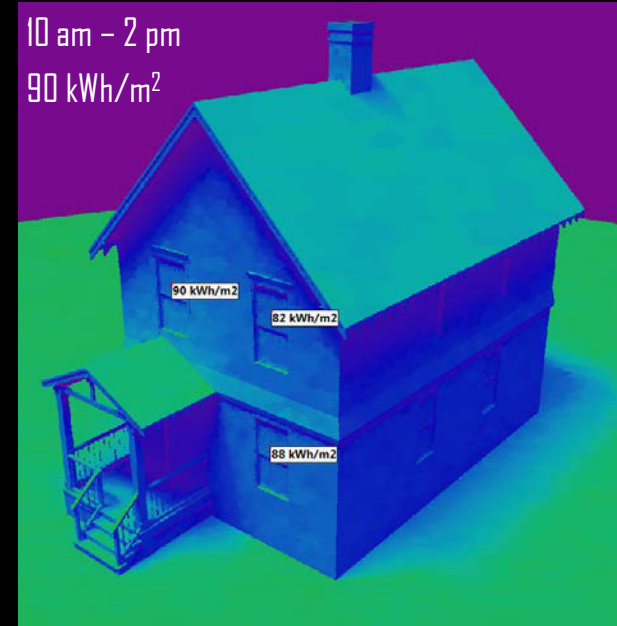
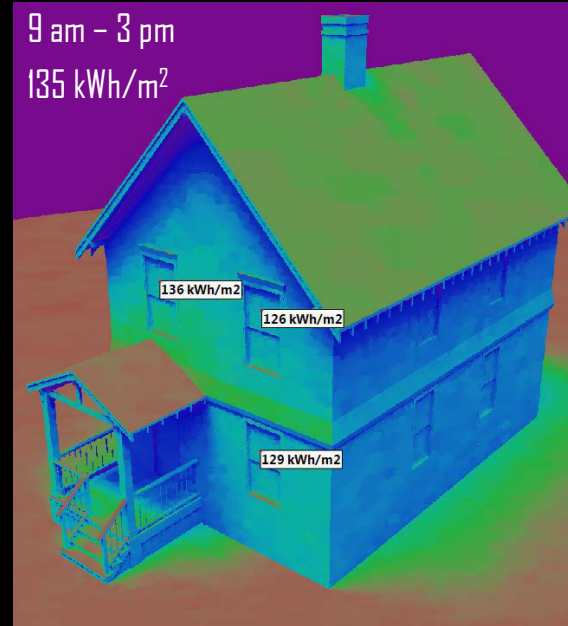
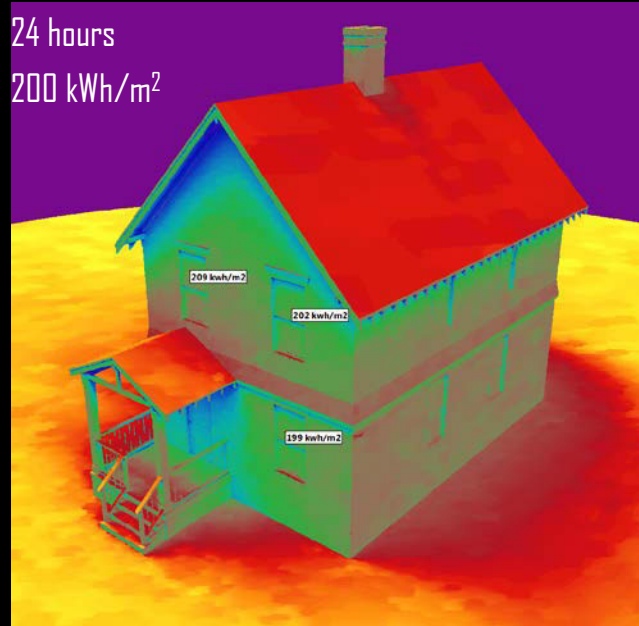


Fig 7.11 Temporal map of direct solar gains for the reference office in Boston

# Sensitivity analysis using radiation maps

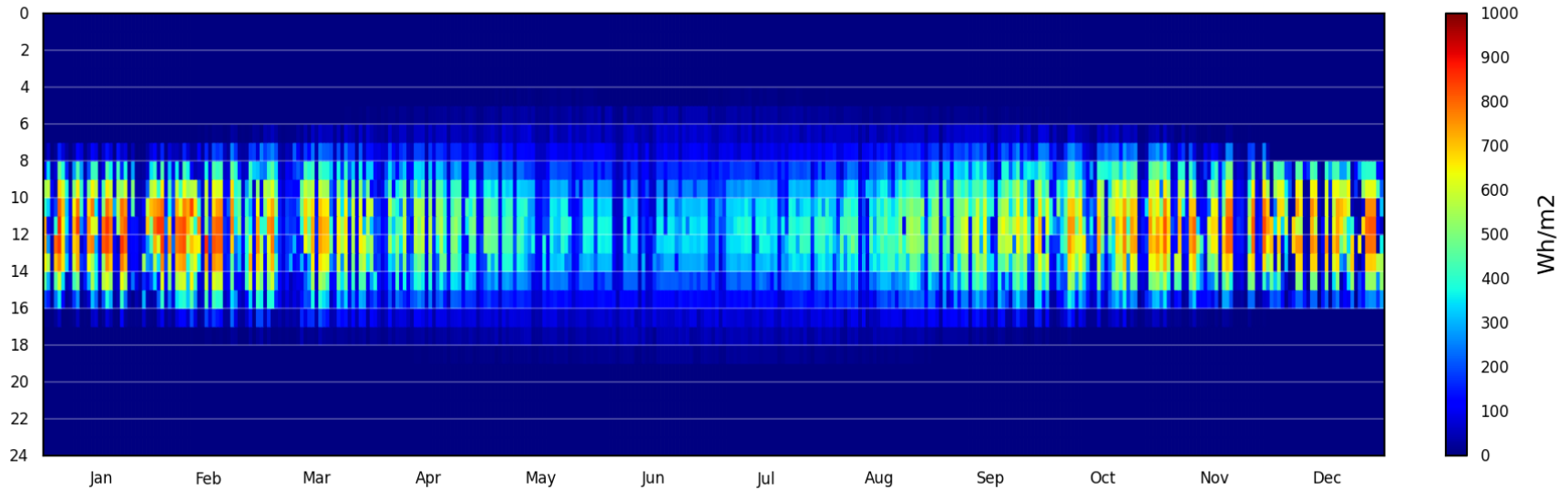
Radiation during cooling period: May 9 to August 3



- ❑ 65% of solar radiation is incident on the south façade from 9 am to 3 pm.
- ❑ Decreasing the shading period by two hours decreases the percentage by 20%.

# Temporal solar radiation map

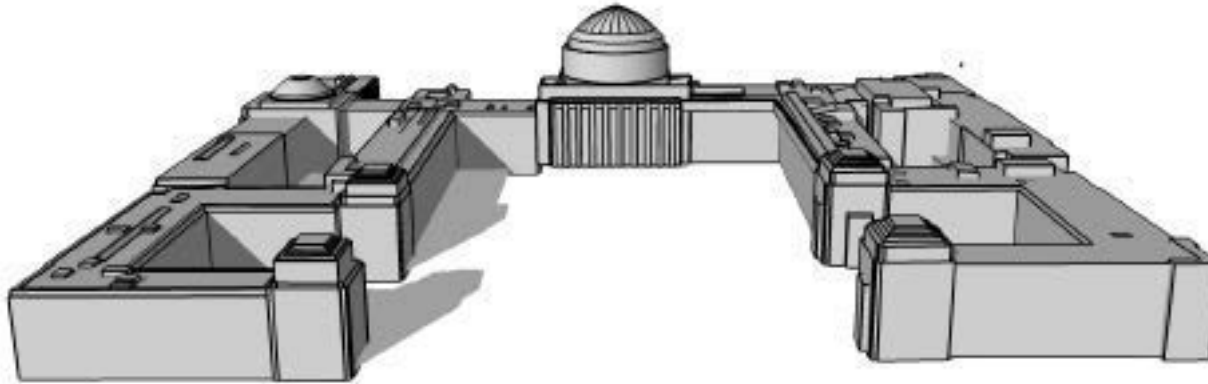
Annual Irradiation of Point no.382



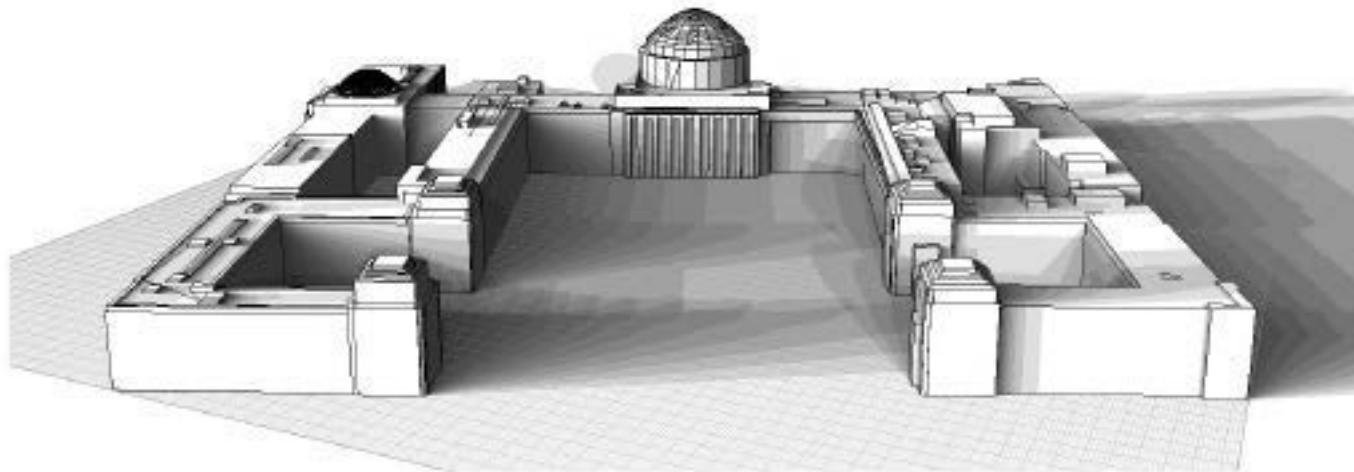
A temporal radiation map can be plotted in DIVA based on a grid-based radiation map generated via Daysim.

## (2) Form finding

# Shading from neighboring obstructions



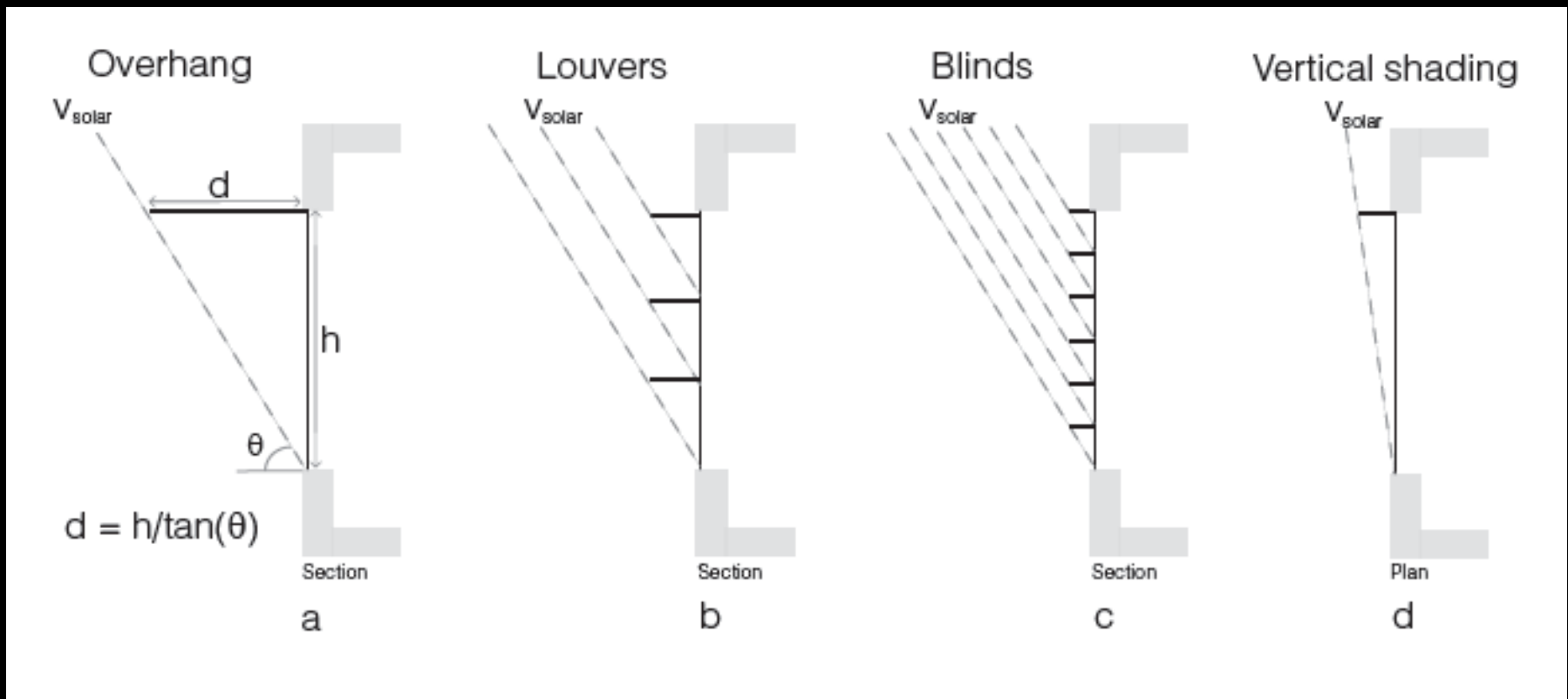
**Fig 7.12 Shading study of MIT Killian Court on December 31 at noon**  
(Screenshot from Google SketchUp version 8.0)



**Fig 7.13 Shading range study of MIT Killian Court on December 31**  
(Screenshot from Autodesk Ecotect version 2011)

## (2) What form should a shading device have to fulfill the requirements from step (1)?

Option 1: 2d for method for a simple overhang.





# Traditional Architectural Language

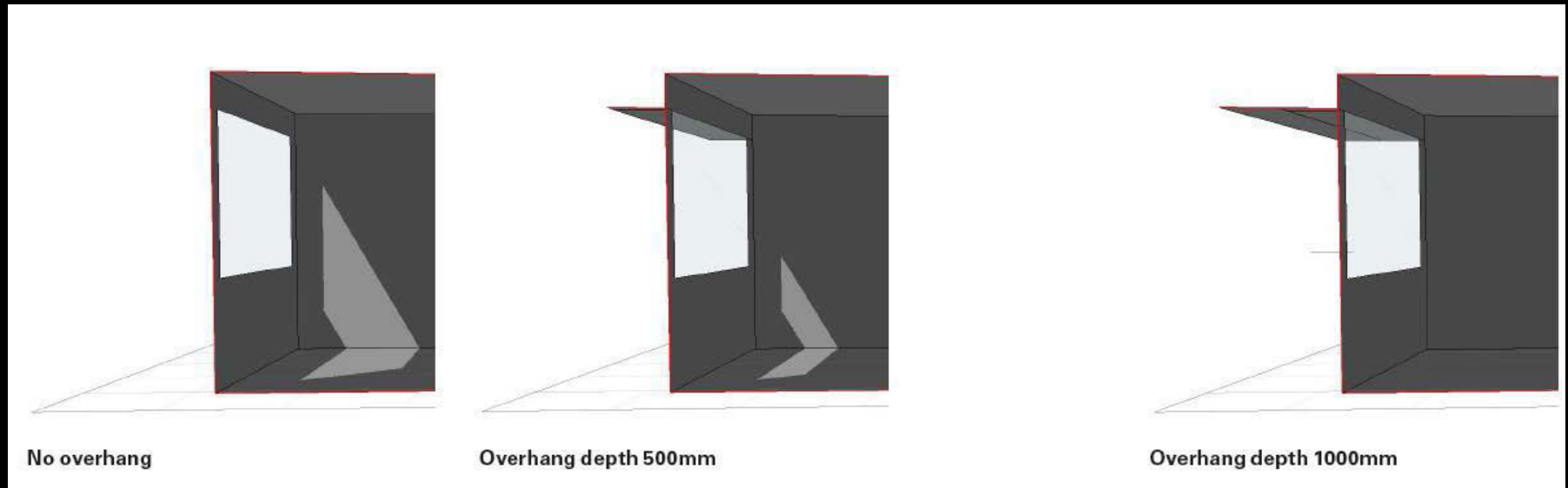


Cité de Refuge, Paris, France  
Architect: Le Corbusier



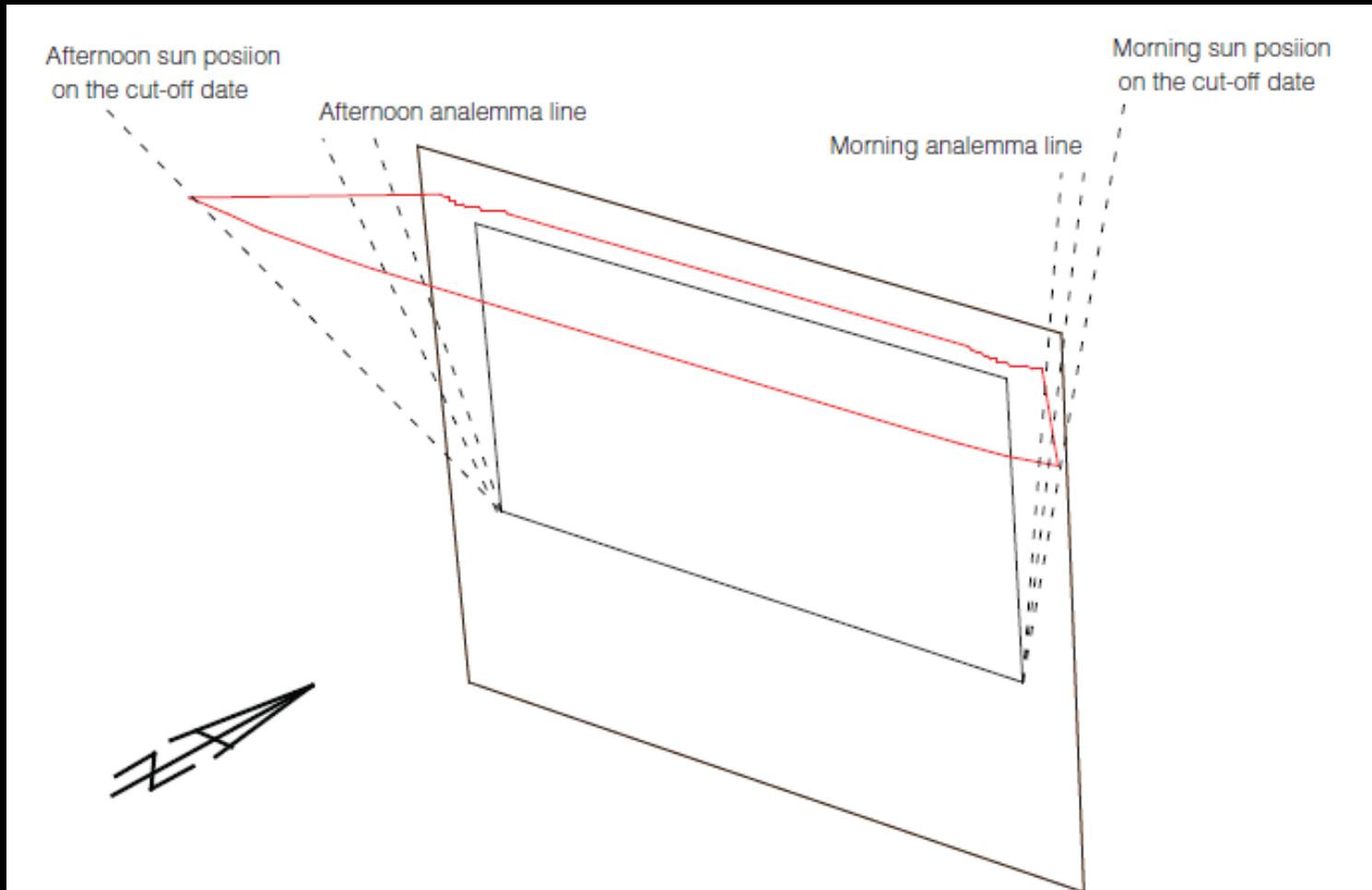
## (2) What form should a shading device have to fulfill the requirements from step (1)?

Option 2: 3d for method for a simple overhang.



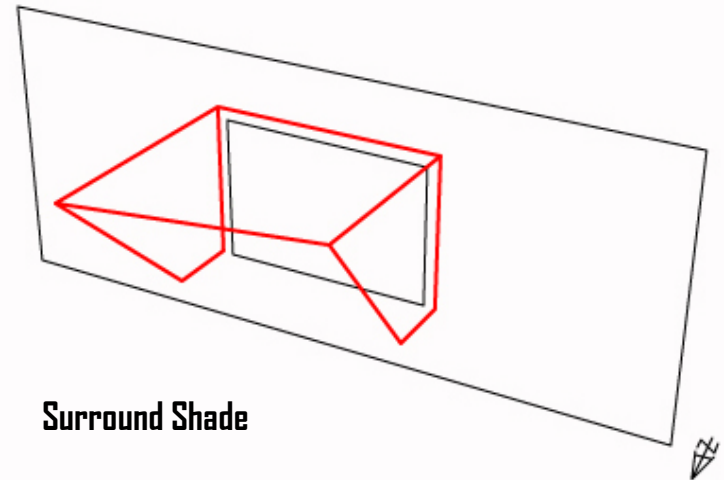
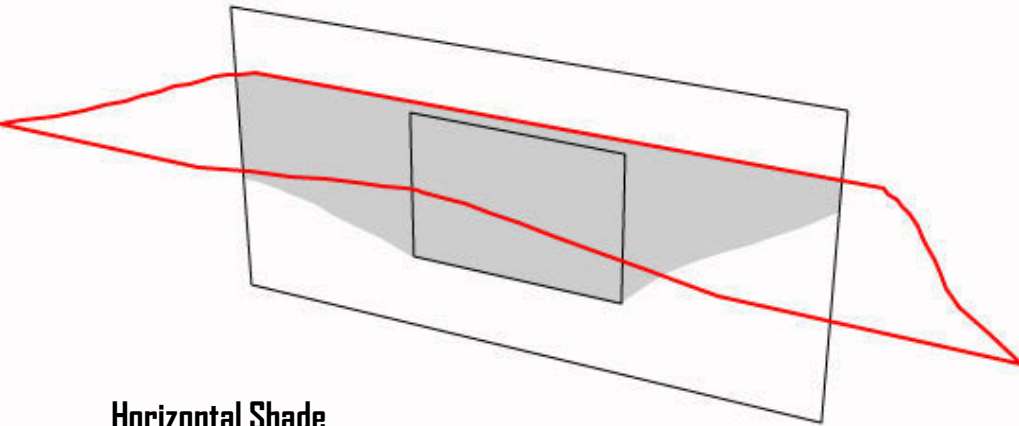
## (2) What form should a shading device have to fulfill the requirements from step (1)?

Option 2: 3d using Ecotect Shading Wizard



## (2) What form should a shading device have to fulfill the requirements from step (1)?

Option 2: 3d using Ecotect Shading Wizard

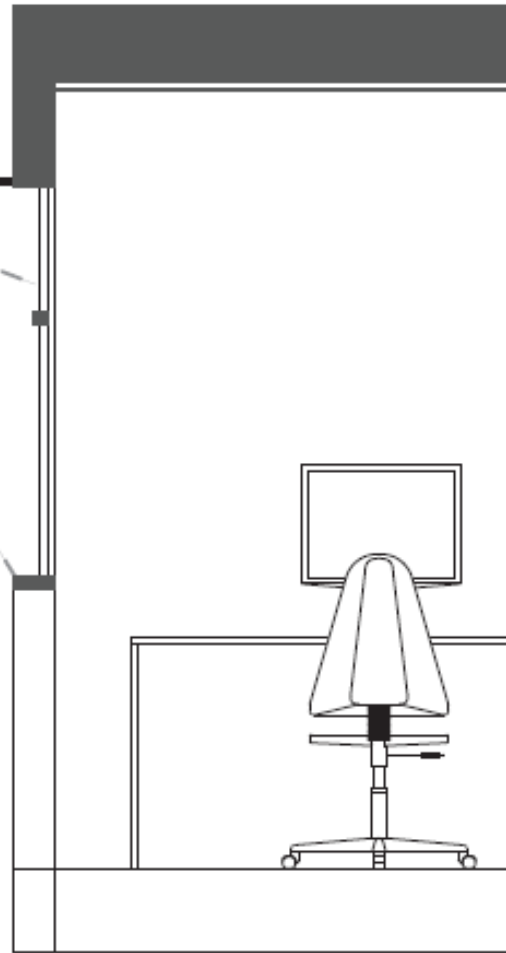


Uses bottom nodes of the window as reference points. (Marsh 2003)

# What are the limitations of existing methods?

Partial shading  
otherwise

Full shading on  
cut-off date



- Shade has conflicting thermal value at different times of year. Most existing methods have no way of weighing the good vs. the bad.

# Aqua Building in Chicago



*Architecture: Gang Studio*

Photo courtesy of [Johnathan Lobel](#) on Flickr. License: CC BY-NC-SA.

The sizing of the overhangs is guided by formal aspects rather than by environmental performance.

# Shaderade – A New Approach

---

# Static Exterior Shading: SHADERADE

**New Approach:** Break shading volumes / surfaces into small pixels, and assess the thermal value of one pixel at a time.

For speed, we run *one* thermal simulation of the space without shading, and then cast solar rays to find all hours during which a pixel casts direct shade on a window. Based on loads and transmitted solar gains at those hours, the pixel is given credit for reducing cooling or punished for increasing heating.

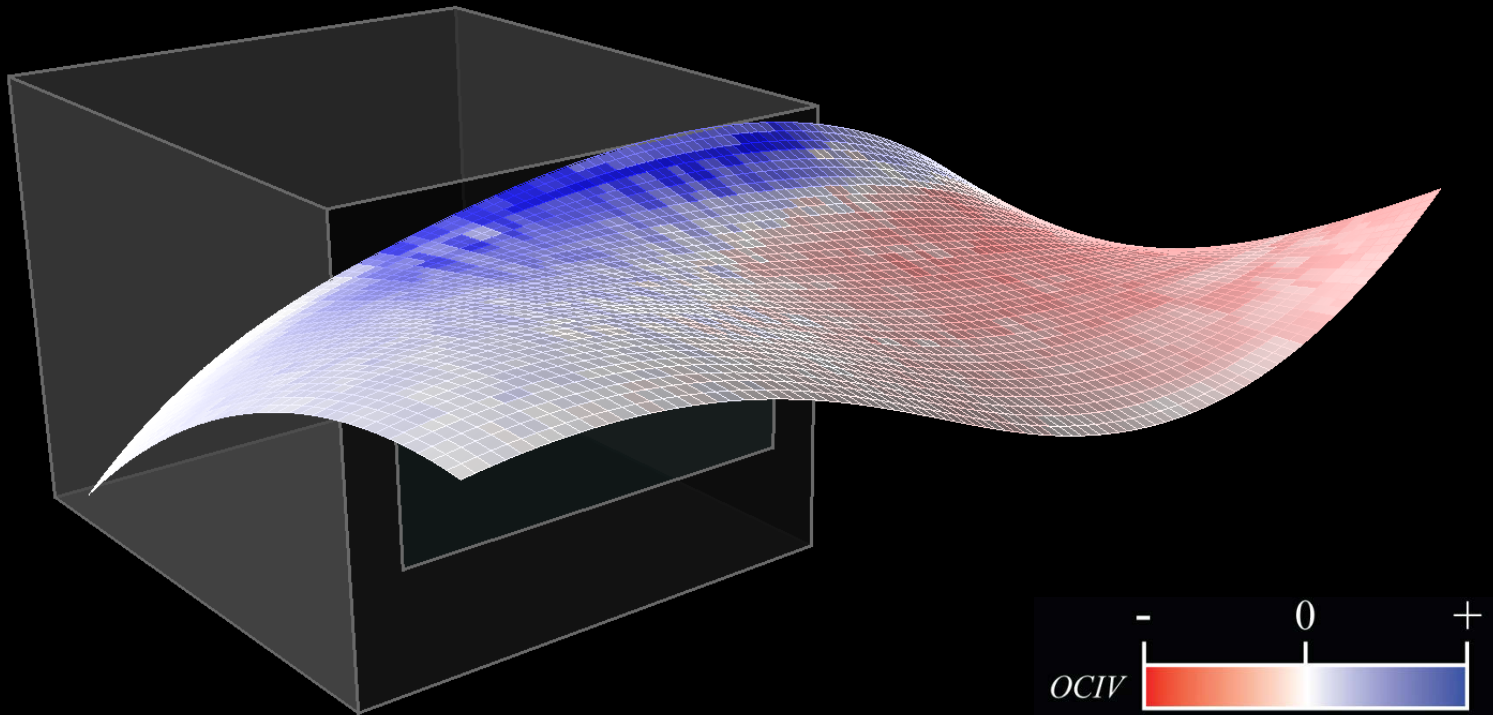
# Static Exterior Shading: SHADERADE

- Rhino
- EnergyPlus
- Grasshopper



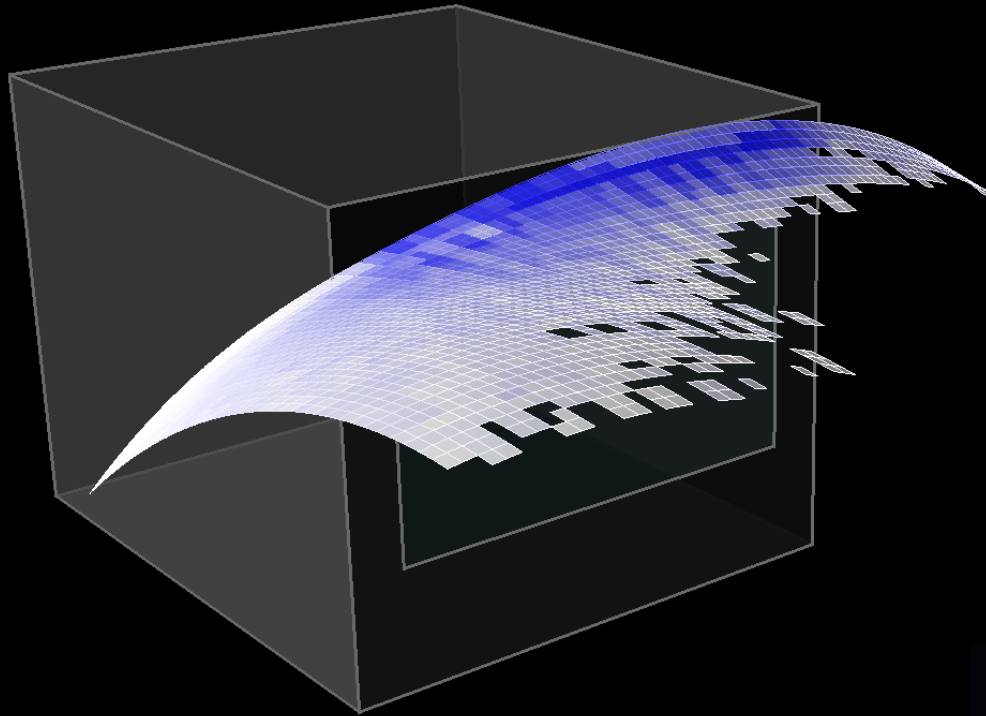
# Static Exterior Shading: SHADERADE

Once the volume has been assessed, any surface within its bounds can be visualized:



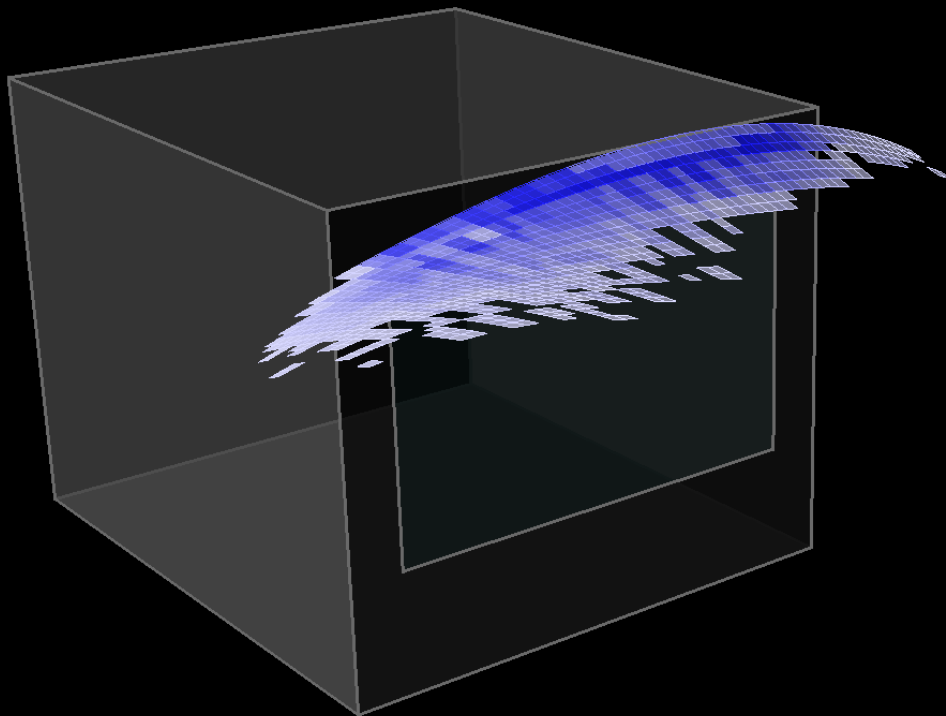
# Static Exterior Shading: SHADERADE

Trimming away regions with negative value (cutoff = 0):



# Static Exterior Shading: SHADERADE

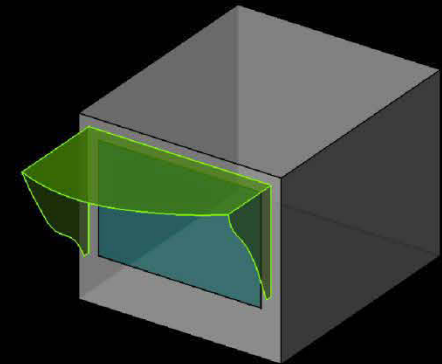
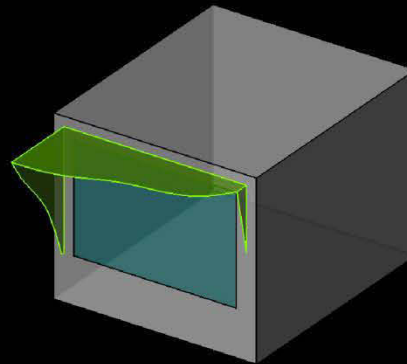
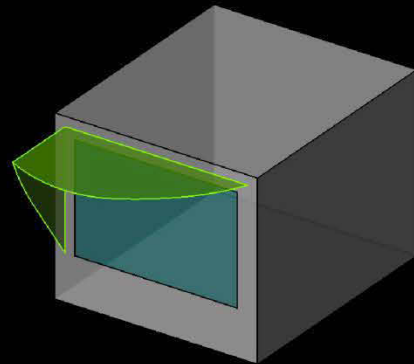
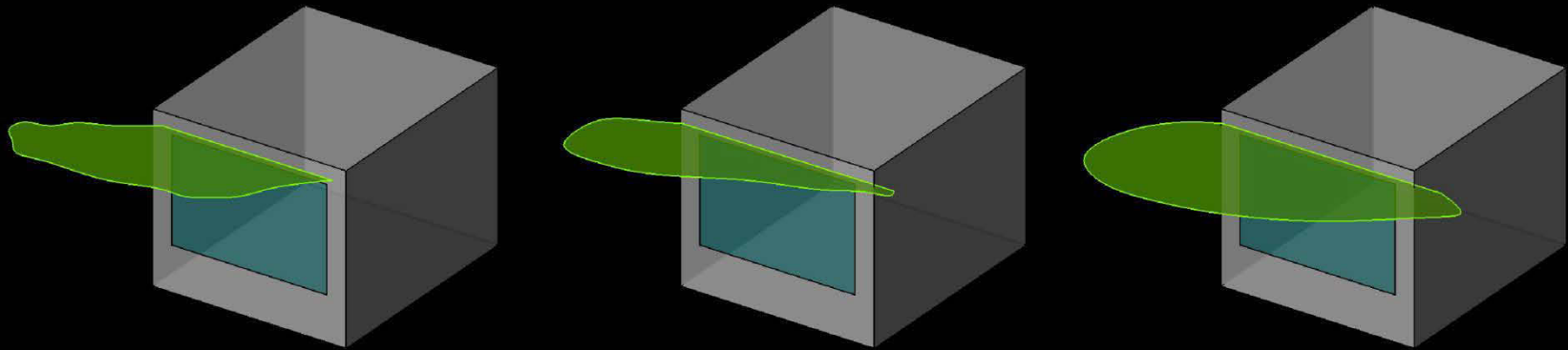
Increasing cutoff produces more 'efficient' shade.  
Here 90% of total value remains after 50% area reduction:



# Static Exterior Shading: SHADERADE

Horizontal and surround shades

Load optimized, 85% value trim:



Anchorage

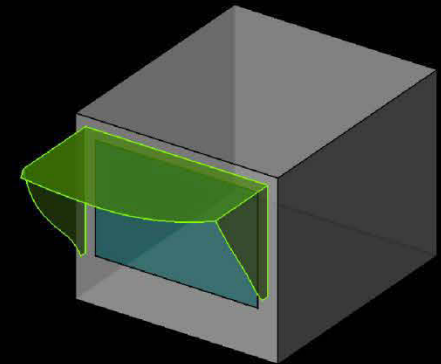
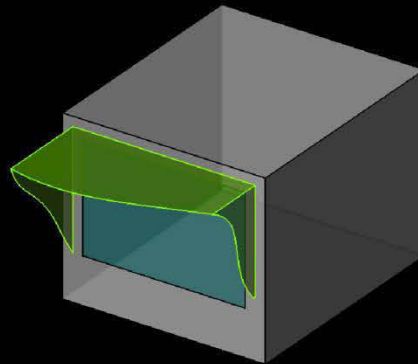
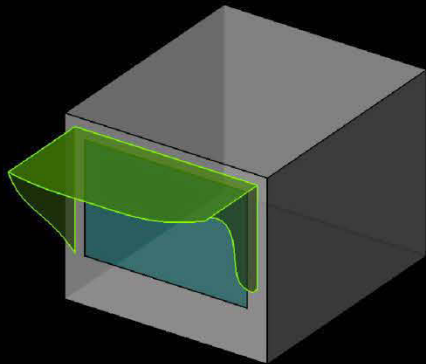
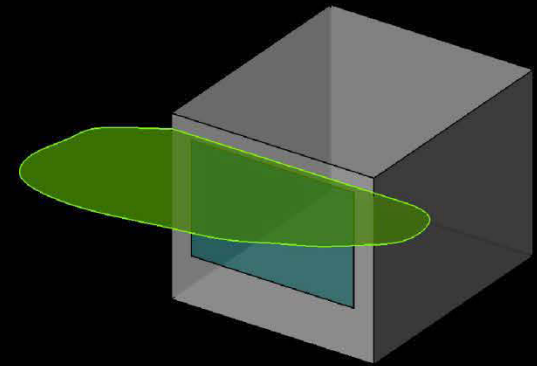
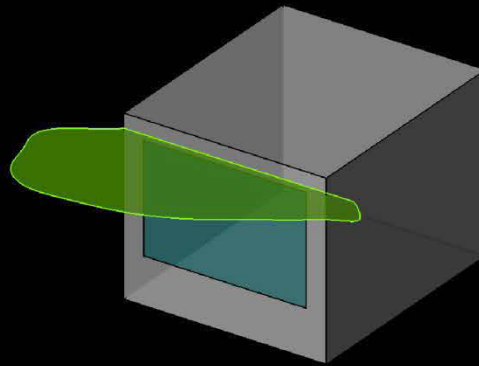
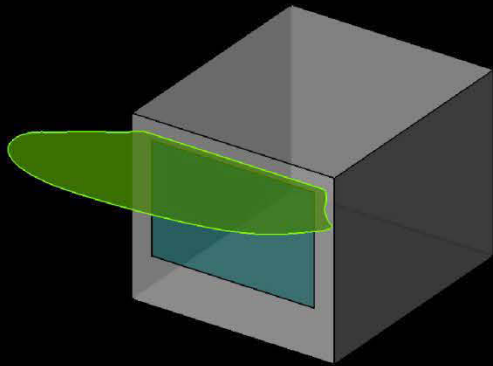
Boston

Phoenix

# Static Exterior Shading: SHADERADE

Horizontal and surround shades,  
Carbon optimized, 85% value trim:

(COP of 1.67, 0.83 for cooling,  
heating; carbon equivalent  
factors of 0.232, 0.758 kg/kWh  
for gas , electricity)



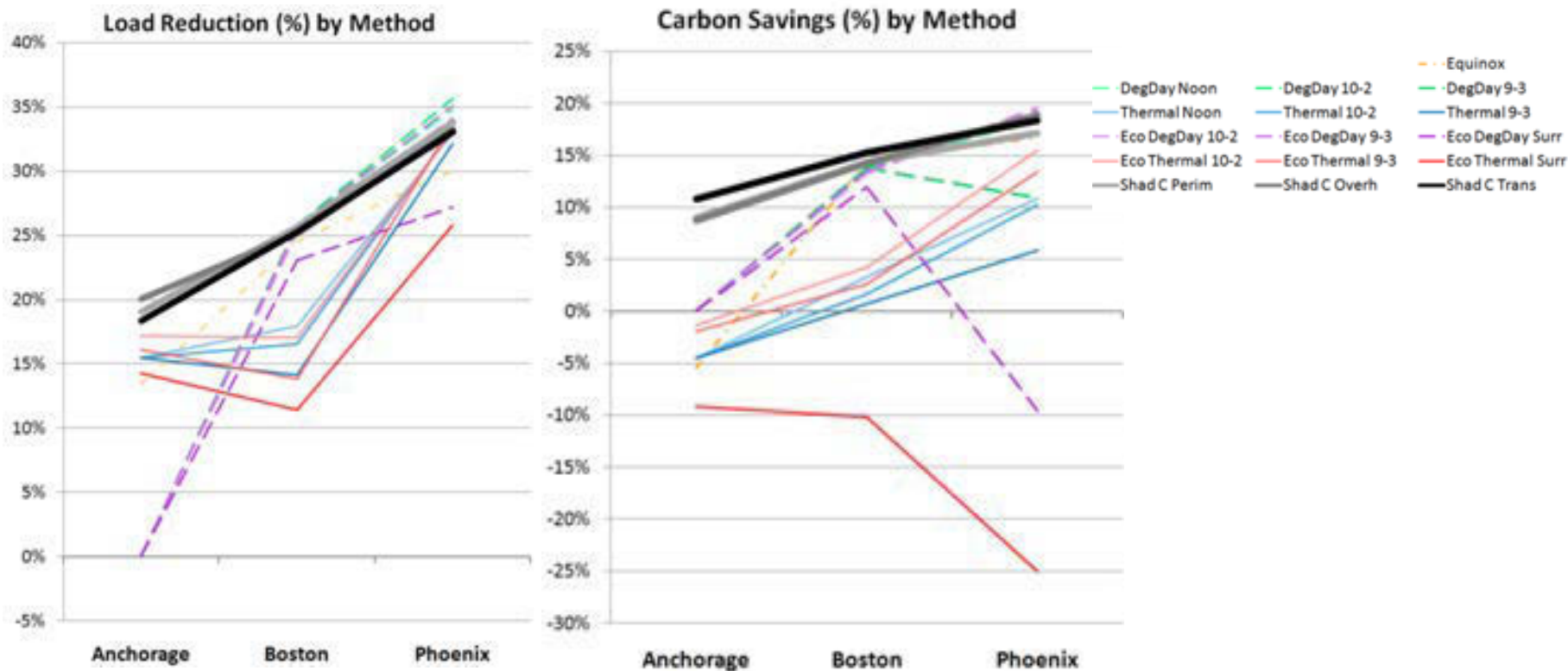
Anchorage

Boston

Phoenix

*How does Shaderade compare to conventional methods?*

# Results



☐ SHADERADE is consistently in the top range.

Courtesy of Jon Sargent, Jeff Niemasz, and Christoph Reinhart. Used with permission.

## Static vs. Dynamic Shading

- ❑ Building does not require/allow for user intervention.
- ❑ Architectural perception of exterior movable shading devices is that they look 'messy' (Lam), are complicated to maintain, subject to freezing rain (climate dependant).
- ❑ Movable shading devices (venetian blinds) offer a dynamic response to a dynamic signal.
- ❑ Trees and other vegetation can function as a compromise.
- ❑ Dynamic shading devices are 'risky' because occupant responses are difficult to predict.



*Great! Now, let's build that shading system.*

# Ceramic Futures

Supported by ASCER – Tiles of Spain

Collaboration with the GSD Digital Fabrication Lab (M Bechthold)

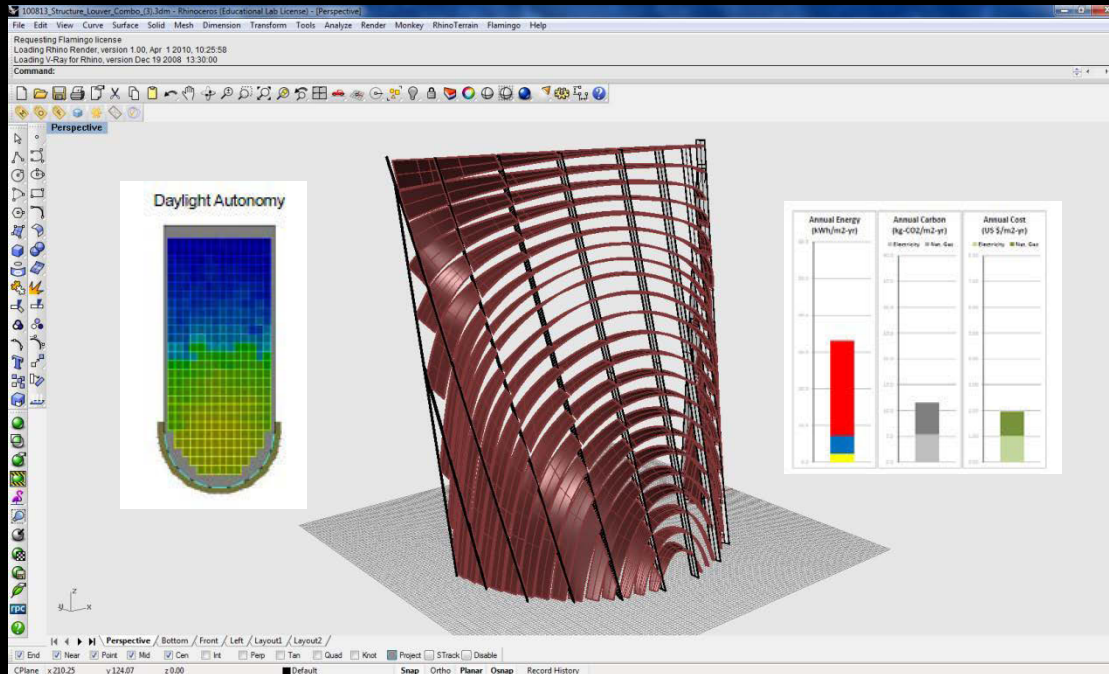
## Goal

To design and build a flexible, high performance static external shading system made out of ceramics.

## Impact

Establish a feedback mechanism between design analysis and digital fabrication.

Images by Martin Bechthold and Christoph Reinhart. Used with permission.



Phase 1 – Design of a high performance shading system in DIVA-for-Rhino



Phase 2 – Building a prototype using the robotic arm with a custom-made extruder controlled by Rhino

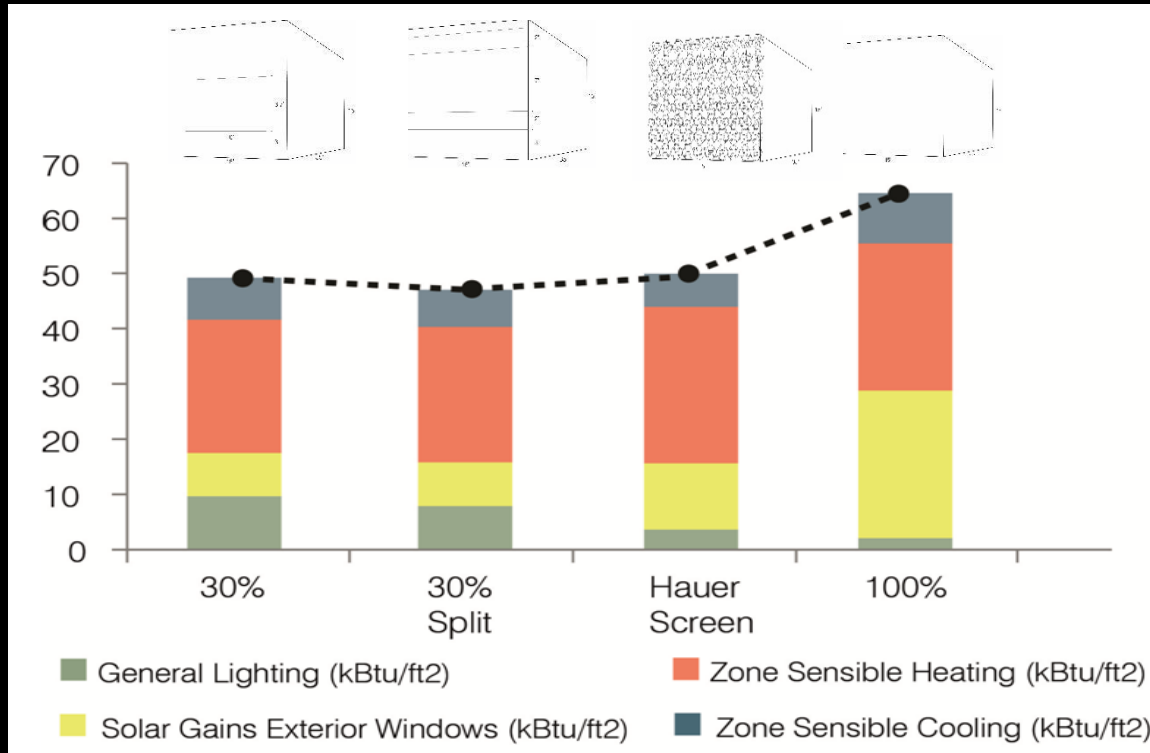
**Paper:** M Bechthold, J King, A Kane, J Niemasz, and C F Reinhart, "Integrated Environmental Design and Robotic Fabrication Workflow for Ceramic Shading Systems," Proceedings of the International Symposium on Algorithms and Computation (ISAAC 2010) in June, South Korea, 2011.

# Hauer meets DIVA

Thesis Project 2011 by Azadeh Omidfar, GSD MDesS

Thesis Advisor: C F Reinhart

Images courtesy of Azadeh Omidfar. Used with permission.



Load Analysis

Casting Prototype

## Result

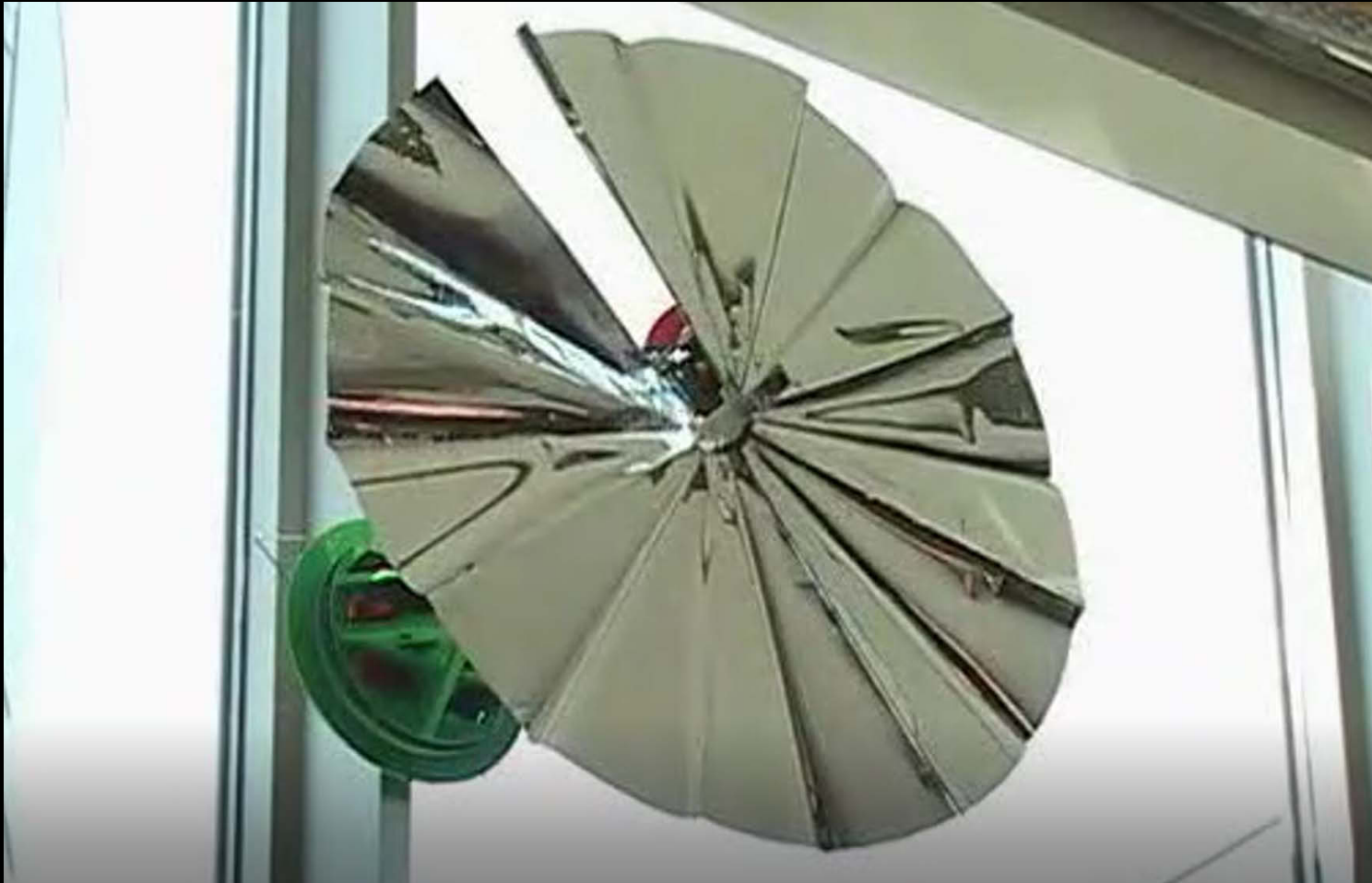
It is possible to design an ornamental building skin that

- appropriately controls the sun's incoming radiation,
- provides comfortable interior daylighting levels, and
- offers a transparent view to the outside.

Paper: A Omidfar, "DIVA meets Hauer: Combining aesthetics and energy efficiency using parametric variations in Grasshopper, Daysim and EnergyPlus." Building

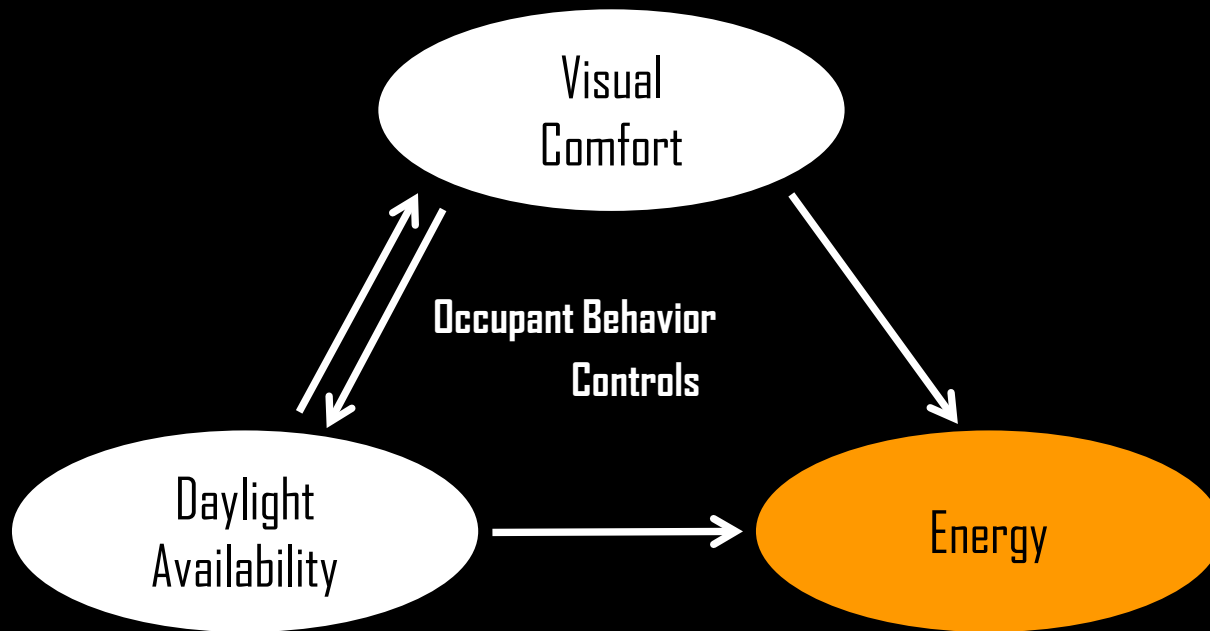
Simulation 2011, Sydney, Australia.

# Shady

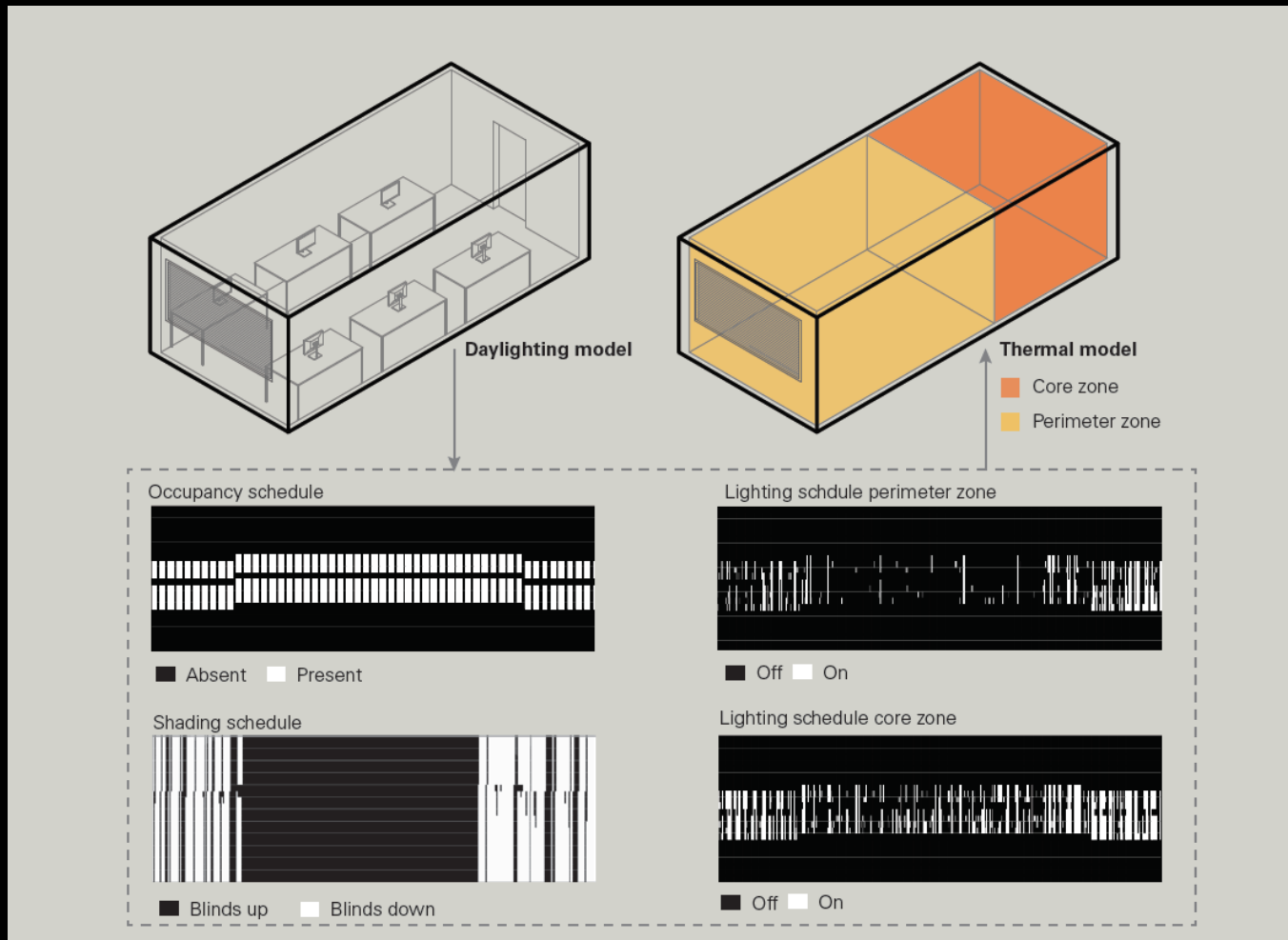


# Integrated Façade Design

# Framework for High-Performance Buildings



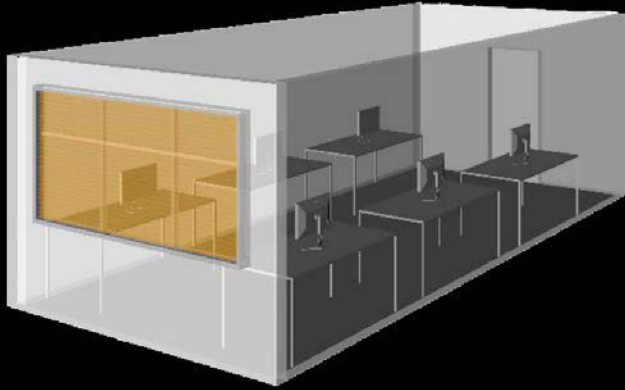
# Integrated Daylighting/Thermal Analysis



- ❑ The lowest form of integration is through the exchange of schedules for occupancy, electric lighting, and shading devices.
- ❑ More advanced forms of co-simulation are for example facilitated through energy management system application (EMS) of EnergyPlus or LBNL's Building Controls Virtual Test Bed.

# Dashboard

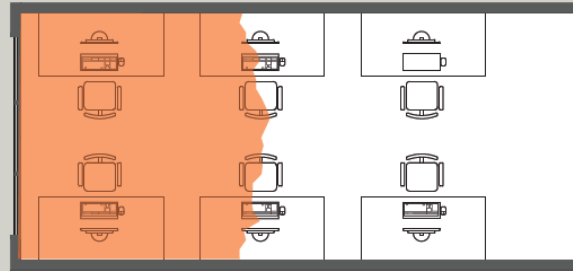
Reference Office



## Daylight availability

45% of the space is daylight

### Spatial daylight autonomy

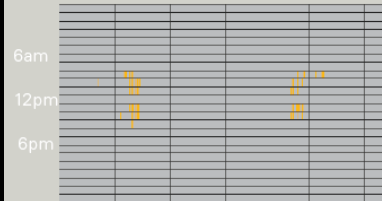


## Visual comfort

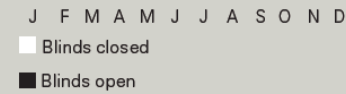
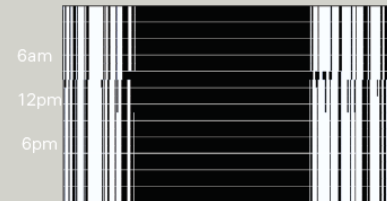
View outside: 66% of the time

Glare: 0% of occupied hours

### Daylight glare probability



### Blinds status (view)



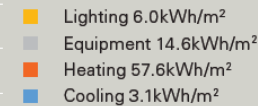
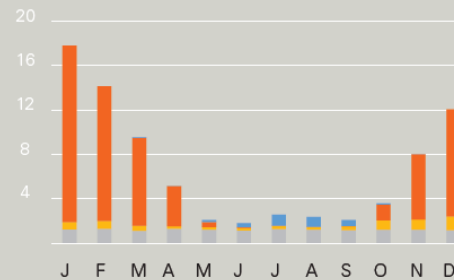
## Energy

Energy Use Intensity = 81kWh/m<sup>2</sup>

Renewable energy = n.a.

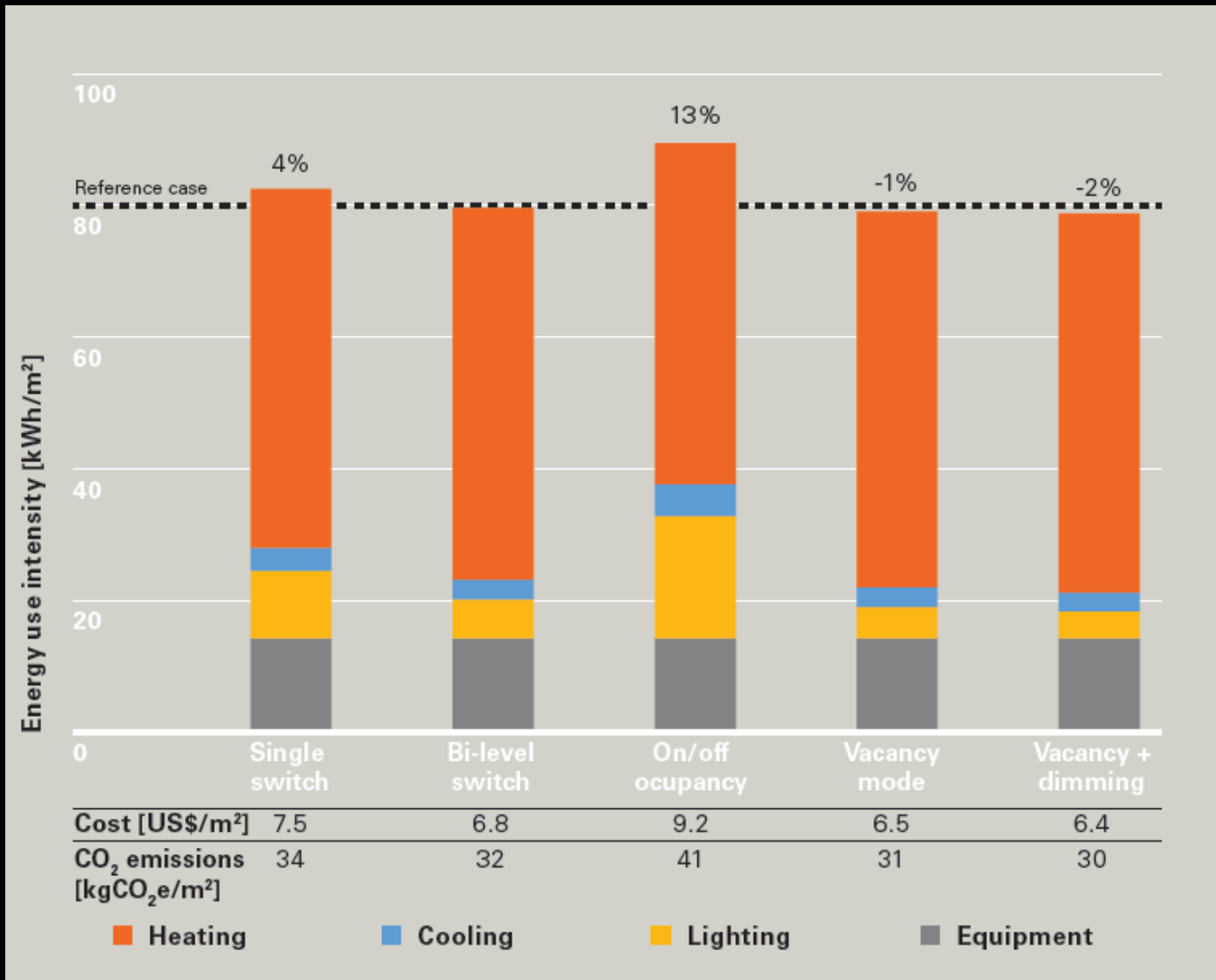
Carbon emissions = 31kgCO<sub>2</sub>e/m<sup>2</sup>

### Monthly EUI [kWh/m<sup>2</sup>]



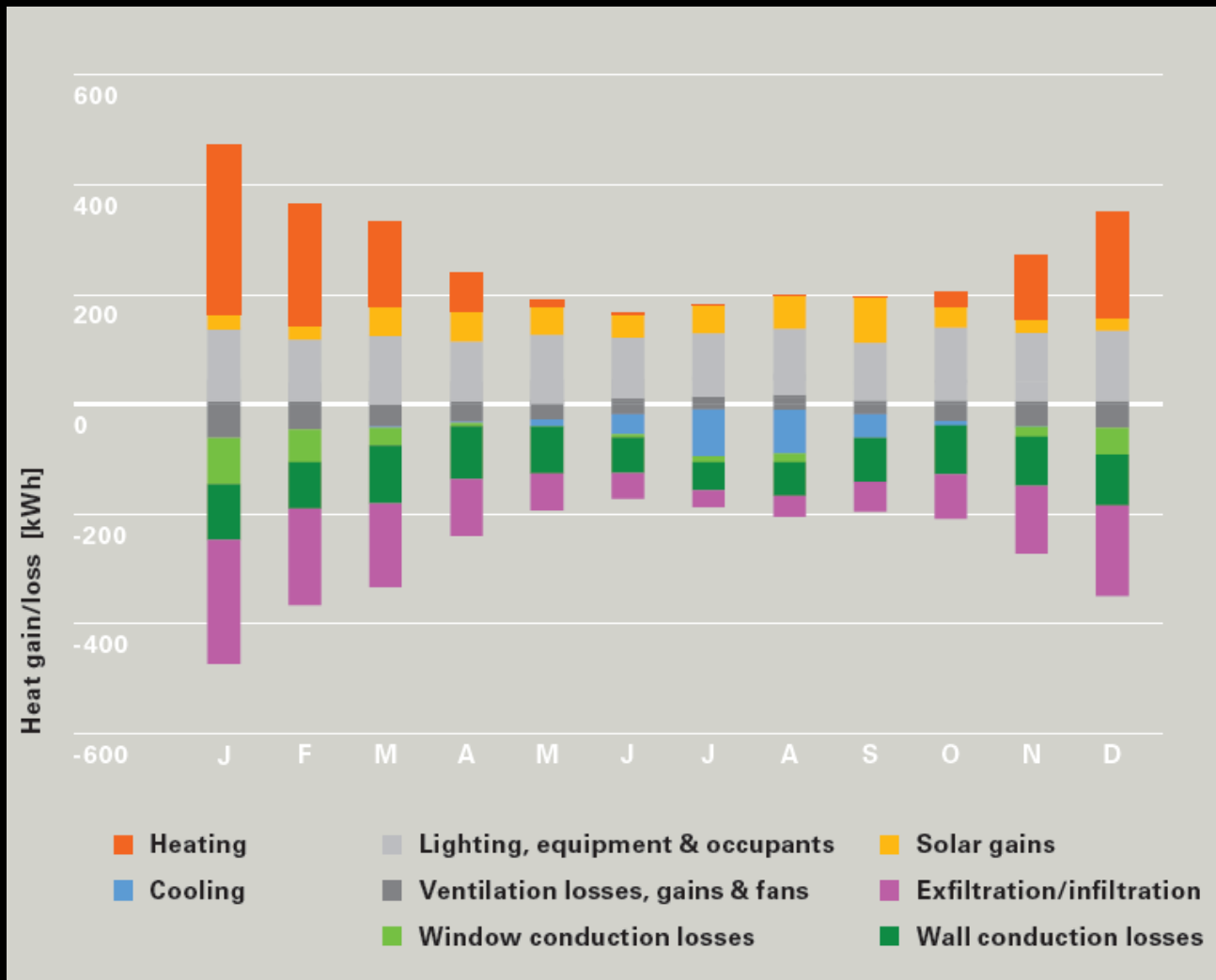


# Lighting Controls



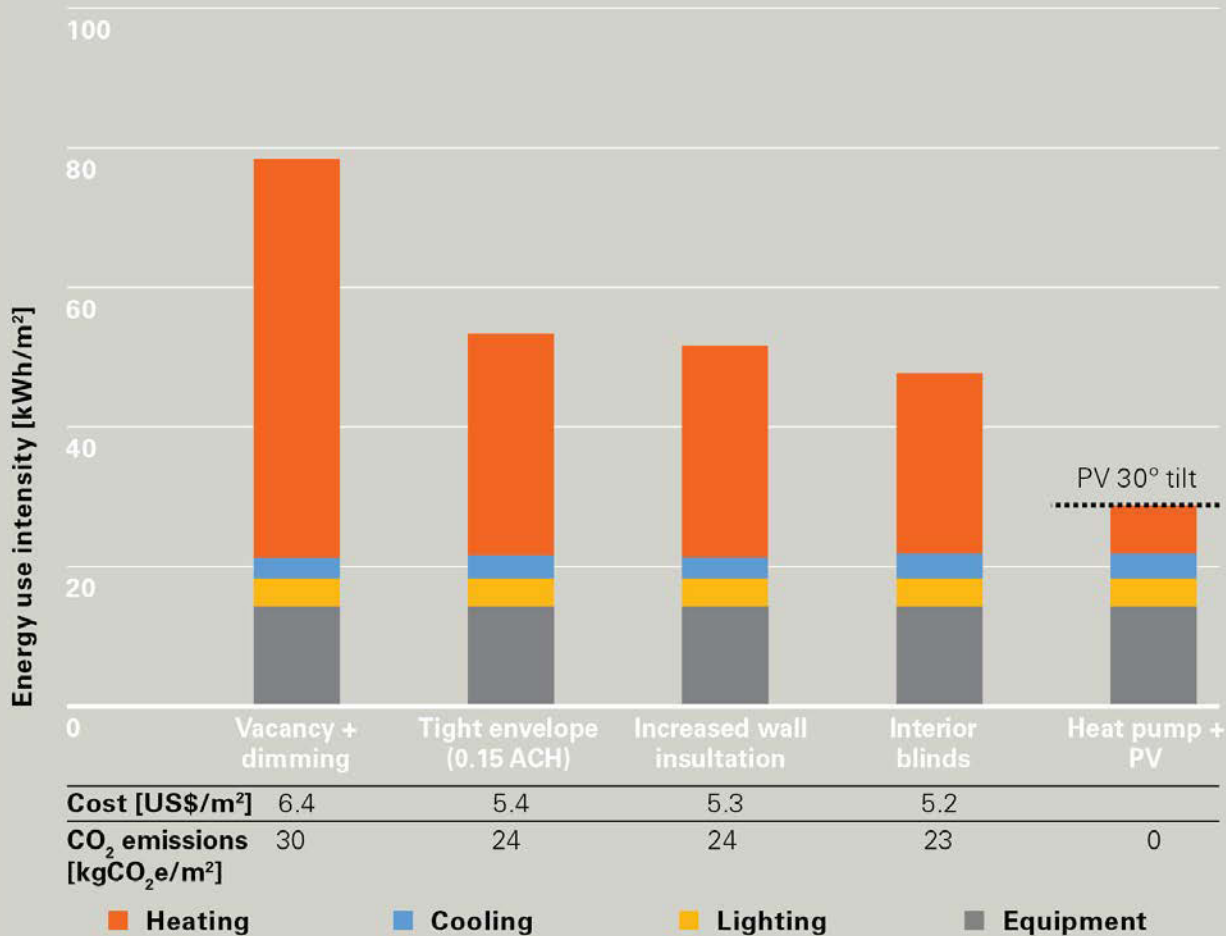
- ❑ Small effect overall.
- ❑ Select vacancy + dimming since it is required by ASHRAE 90.1 (2016).

# Heating Load



- Reduce infiltration rate
- Improve wall insulation
- Interior blinds
- Heat Pump + PV

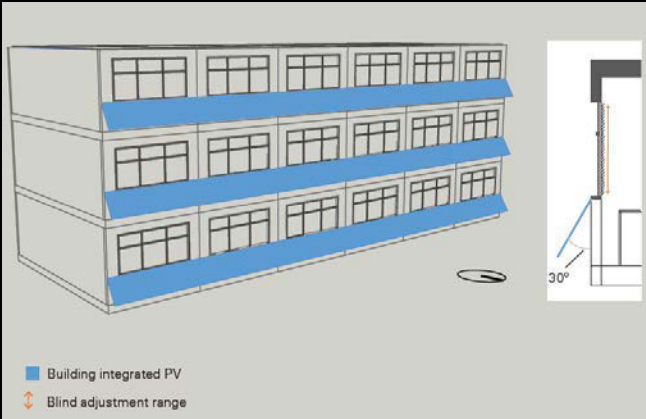
# Heating Load



- Reduce infiltration rate
- Improve wall insulation
- Interior blinds
- Heat Pump + PV

# Dashboard

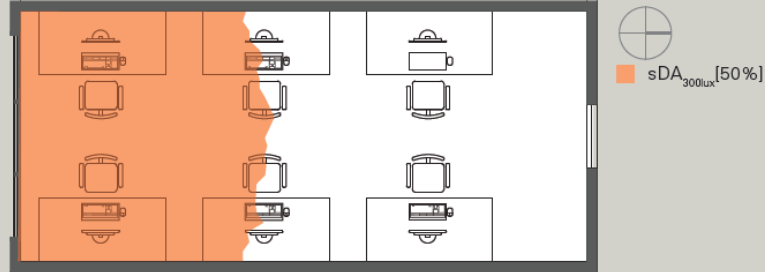
## Zero Net Variant



### Daylight availability

45% of the space is daylight

#### Spatial daylight autonomy

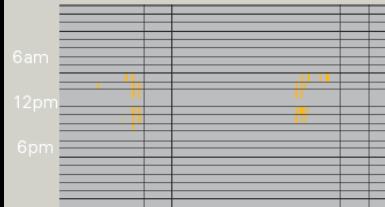


### Visual comfort

View outside: 66% of the time

Glare: 0% of occupied hours

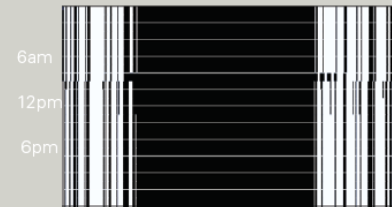
#### Daylight glare probability



J F M A M J J A S O N D

- Intolerable
- Disturbing
- Perceptible
- Imperceptible

#### Blinds status (view)



J F M A M J J A S O N D

- Blinds closed
- Blinds open

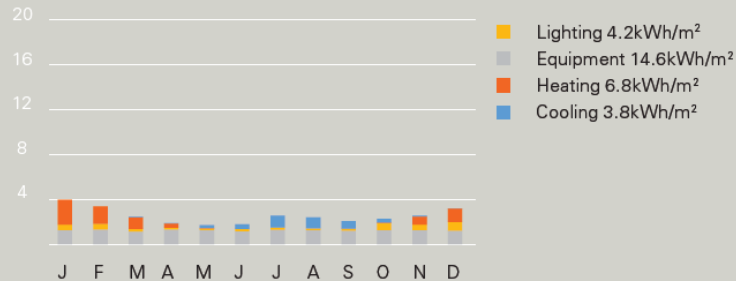
### Energy

Energy Use Intensity = 29kWh/m<sup>2</sup>

Renewable energy = 29kWh/m<sup>2</sup>

Carbon emissions = 0kgCO<sub>2</sub>e/m<sup>2</sup>

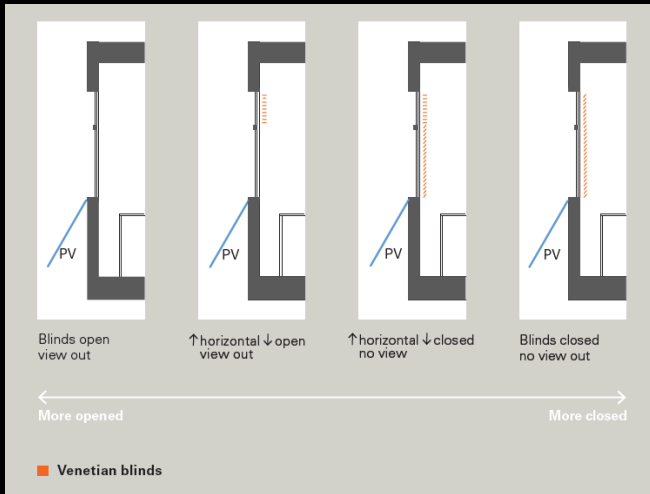
#### Monthly EUI [kWh/m<sup>2</sup>]



*What can we do for the occupants?*

# Dashboard

## Split blinds

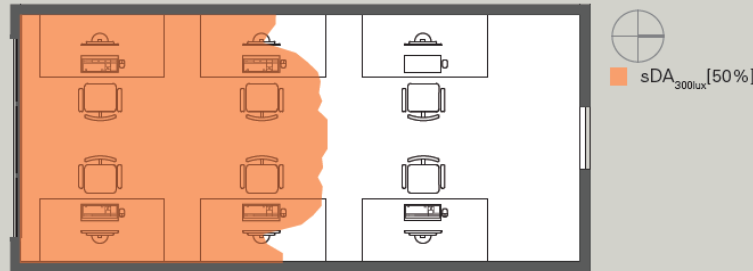


- ☐ Enhanced daylit area and view outside
- ☐ Small impact of HVAC loads

### Daylight availability

51% of the space is daylit

### Spatial daylight autonomy



### Visual comfort

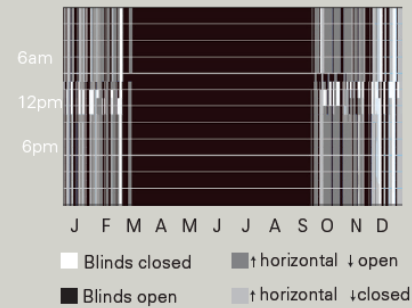
View outside: 79% of the time

Glare: 0% of occupied hours

#### Daylight glare probability



#### Blinds status



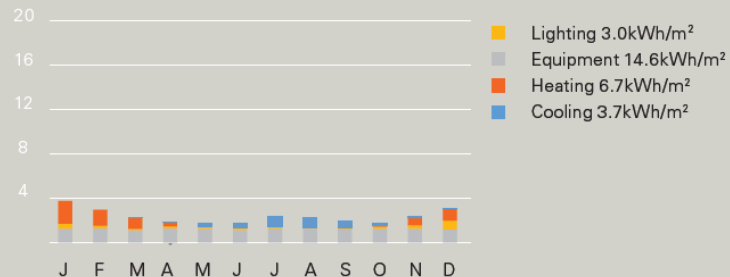
### Energy

Energy Use Intensity = 28kWh/m<sup>2</sup>

Renewable energy = 30kWh/m<sup>2</sup>

Carbon emissions = 0kgCO<sub>2</sub>e/m<sup>2</sup>

#### Monthly EUI (kWh/m<sup>2</sup>)



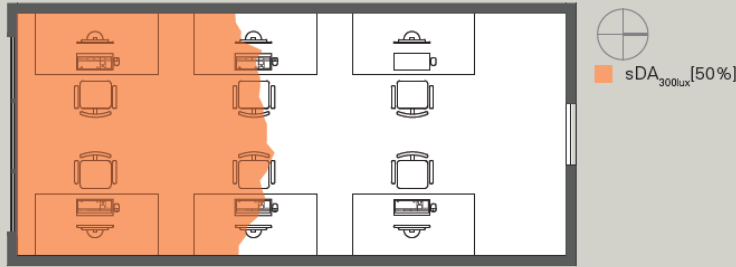
# Dashboard

Aerogel

## Daylight availability

43% of the space is daylit

### Spatial daylight autonomy

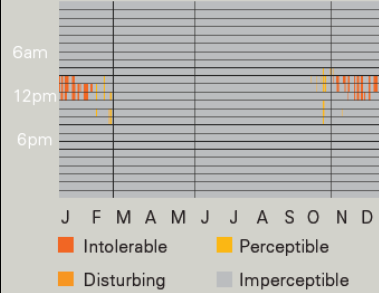


## Visual comfort

View outside: 78% of the time

Glare: 5% of occupied hours

### Daylight glare probability



### Blinds status (view)



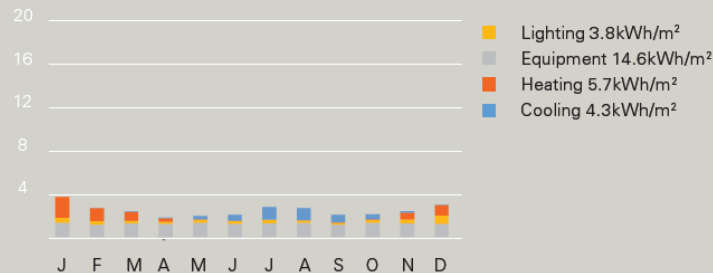
## Energy

Energy Use Intensity = 28kWh/m<sup>2</sup>

Renewable energy = 30kWh/m<sup>2</sup>

Carbon emissions = 0kgCO<sub>2</sub>e/m<sup>2</sup>

### Monthly EUI (kWh/m<sup>2</sup>)



Enhanced view outside, but risk for glare

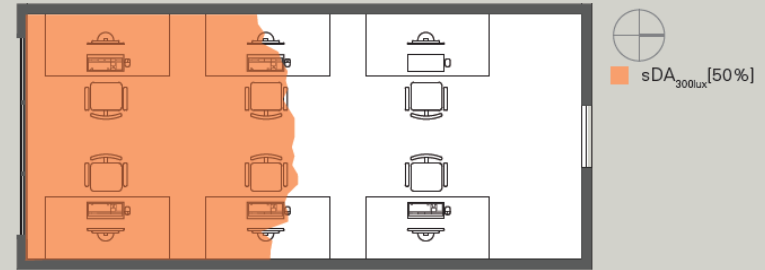
# Dashboard

Electrochromic

## Daylight availability

46% of the space is daylight

### Spatial daylight autonomy

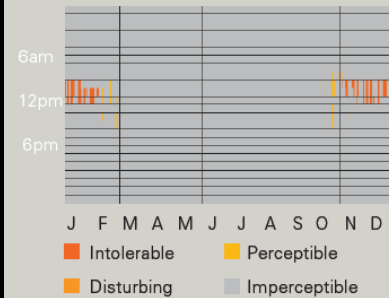


## Visual comfort

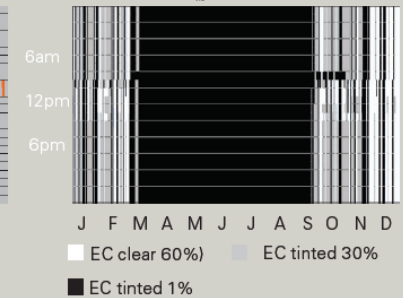
View outside: 100% of the time

Glare: 2% of occupied hours

### Daylight glare probability



### Blinds status ( $\tau_{vis}$ )



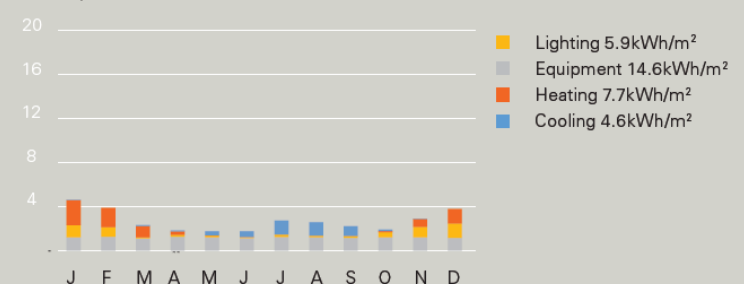
## Energy

Energy Use Intensity = 33kWh/m<sup>2</sup>

Renewable energy = 30kWh/m<sup>2</sup>

Carbon emissions = 0kgCO<sub>2</sub>e/m<sup>2</sup>

### Monthly EUI [kWh/m<sup>2</sup>]



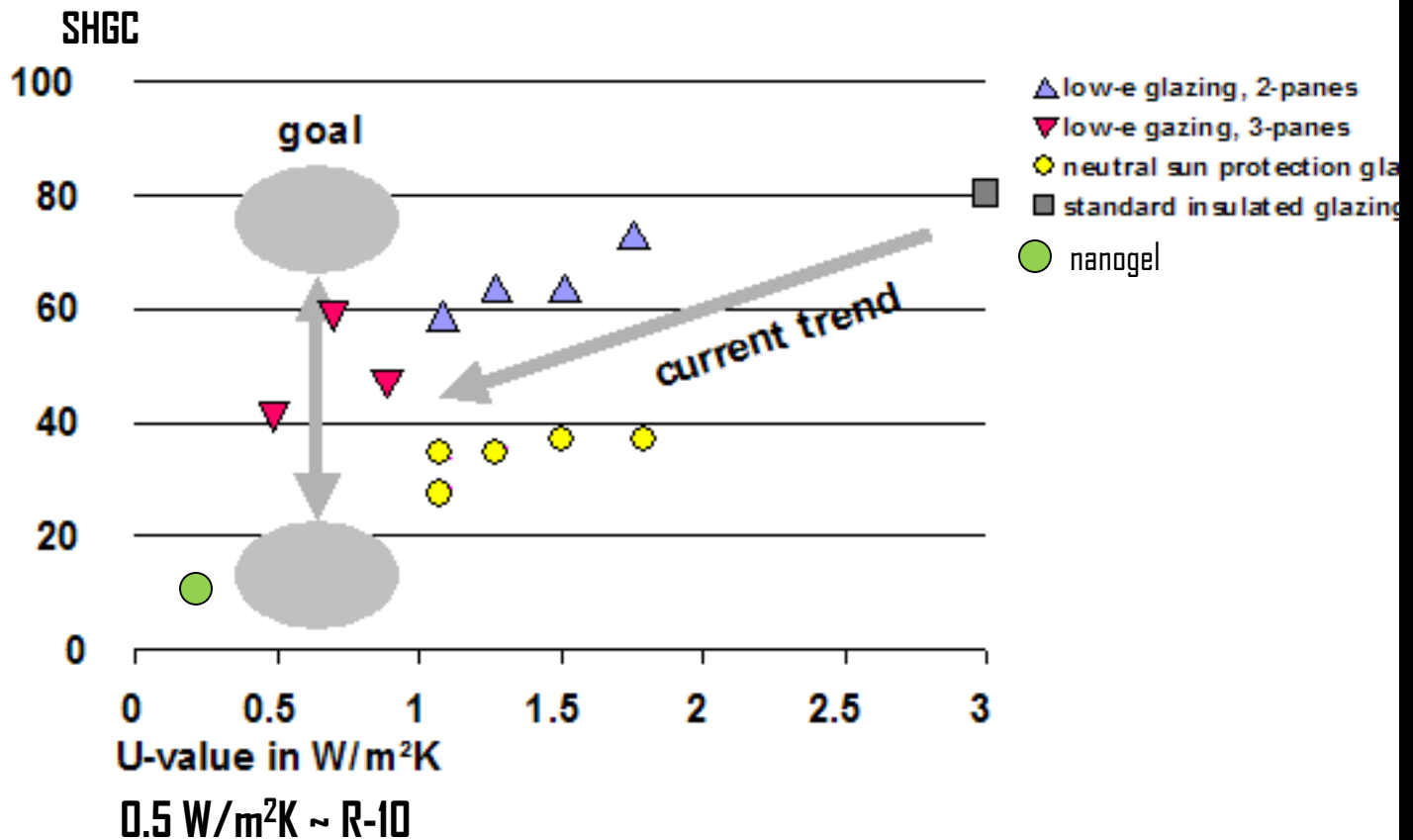
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Unobstructed view all year round

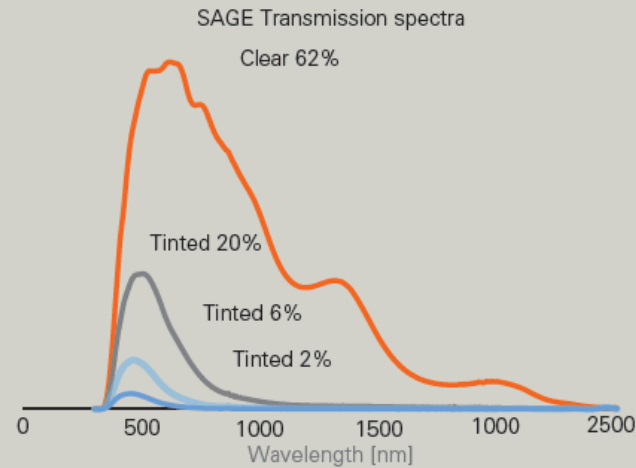
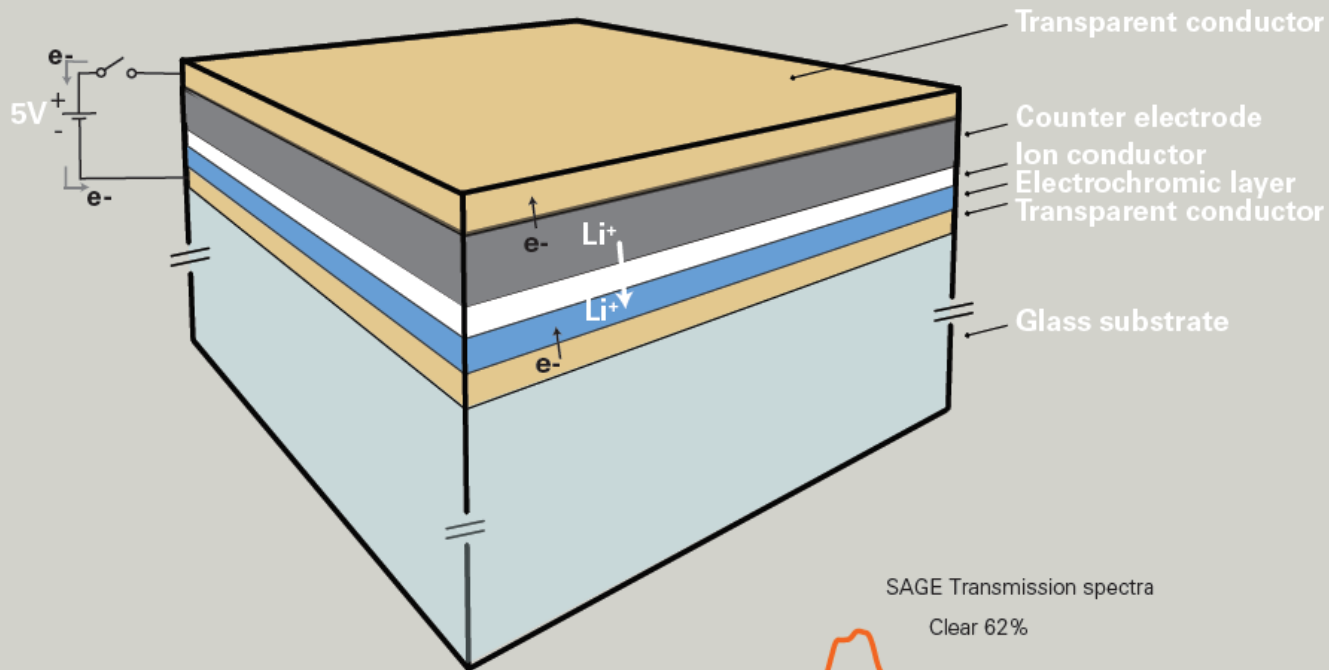


# Switchable Glazings

# A case for switchable glazings



# Electrochromic Glazing – Physical Principle



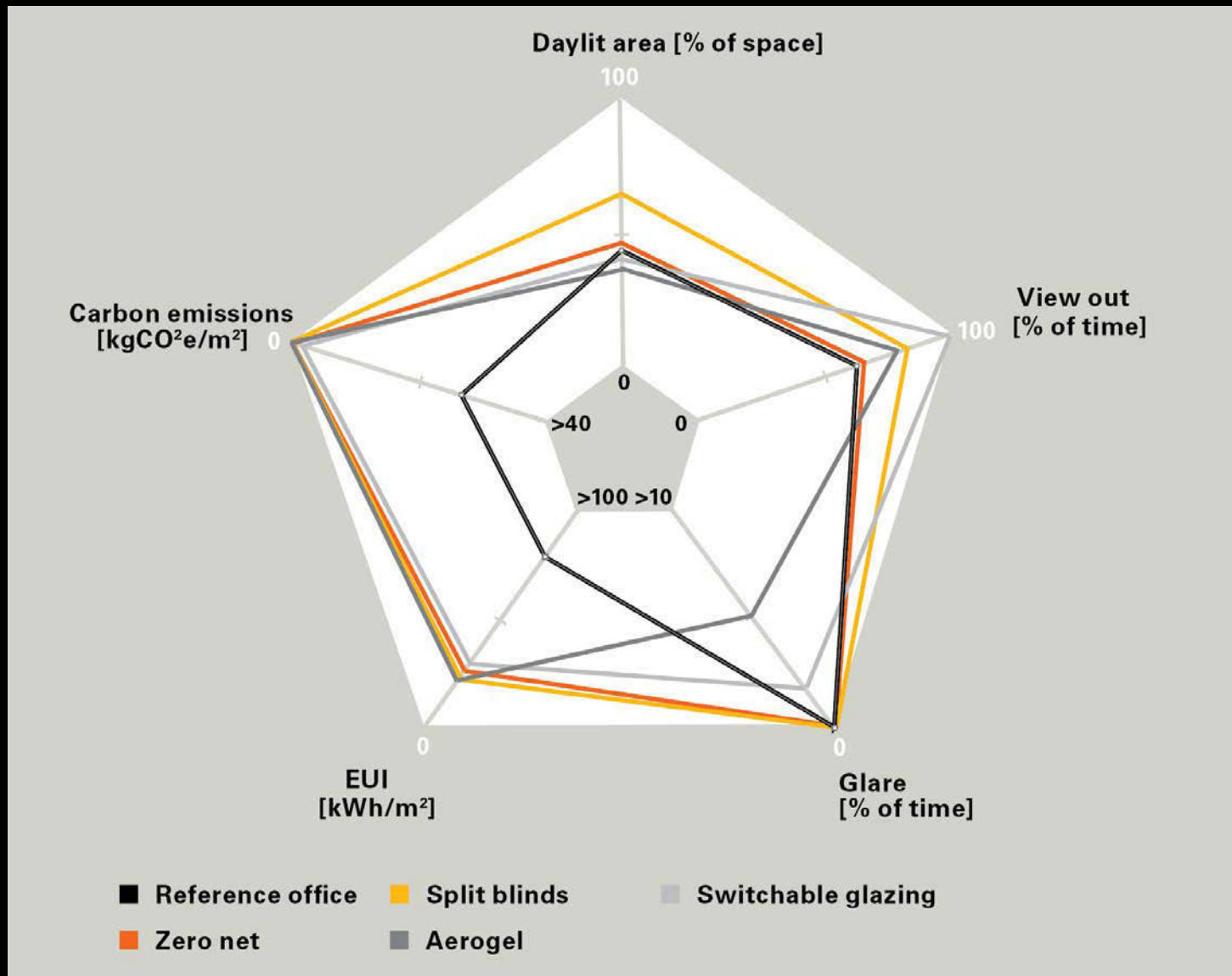
# Study of Thermotropic Glazings



Project: research project at the Technical University of Munich (1999)  
Project Manager: Helge Hartwig

Photos courtesy of Helge Hartwig. Used with permission.

# Dashboard Summary



Quick overview of the tradeoffs for different façade solutions.

# Questions?

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