



The Museum of Emotion is a collection of emotional information and stimuli that allow the viewer to explore emotional space. The museum gives the viewer language to describe emotional experience, then stimulates emotional reactions through the five senses. The viewer has a chance to rate his emotion, to capture his natural reaction, and to examine the reactions of other visitors.

The Goals:

1. To allow people to see how they are naturally emotionally expressive and allow them to use this expression to communicate more easily.
2. To give viewers an opportunity to understand how other people conflict with or share their emotional views and to experience the similar and contrasting reactions to a provoking incident.

- Alea Teeters

+ Arousal

* Anger

* Happiness

+ Dominance

The scale is continuous, emotions flow together and overlap. But we still try to describe them so they can be shared. Arousal is the excitement, the physiological intensity. Valence is the range of positive to negative emotional experience. And dominance is the control that the emotion allows you to feel. Perhaps there is also intensity of the emotion itself.

+ Valence

* Depression



THE AUDIENCE REACTS, EACH IN AN INDIVIDUAL WAY. CURIOSITY, MYSTIFICATION, AMAZEMENT, OR FRUSTRATION ...



Cameras record the faces and the scene: a magician performs his show, then reveals his tricks. Are the people satisfied? Do they really want to know the answers? How is it that each one feels about being duped, and what will they gain or lose emotionally from the exposed secrets?

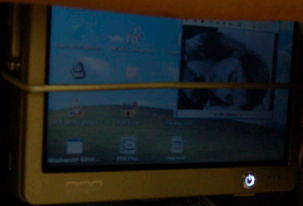
A MESH OF EMOTIONS MAY SURFACE, RUNNING ACROSS THE FACES. WHAT ARE THESE FACES? WHO ARE THE INDIVIDUALS BEHIND THE EMOTIONS, AND WHY DO THEY FEEL THIS WAY?

touch
taste
smell
sight
sound

thinking, wonder, curiosity
sadness, crying, depression, pain
satisfaction, contentment
surprise, excitement, amazement, awe
fear, bitterness, alarm









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